

Macoun' I I



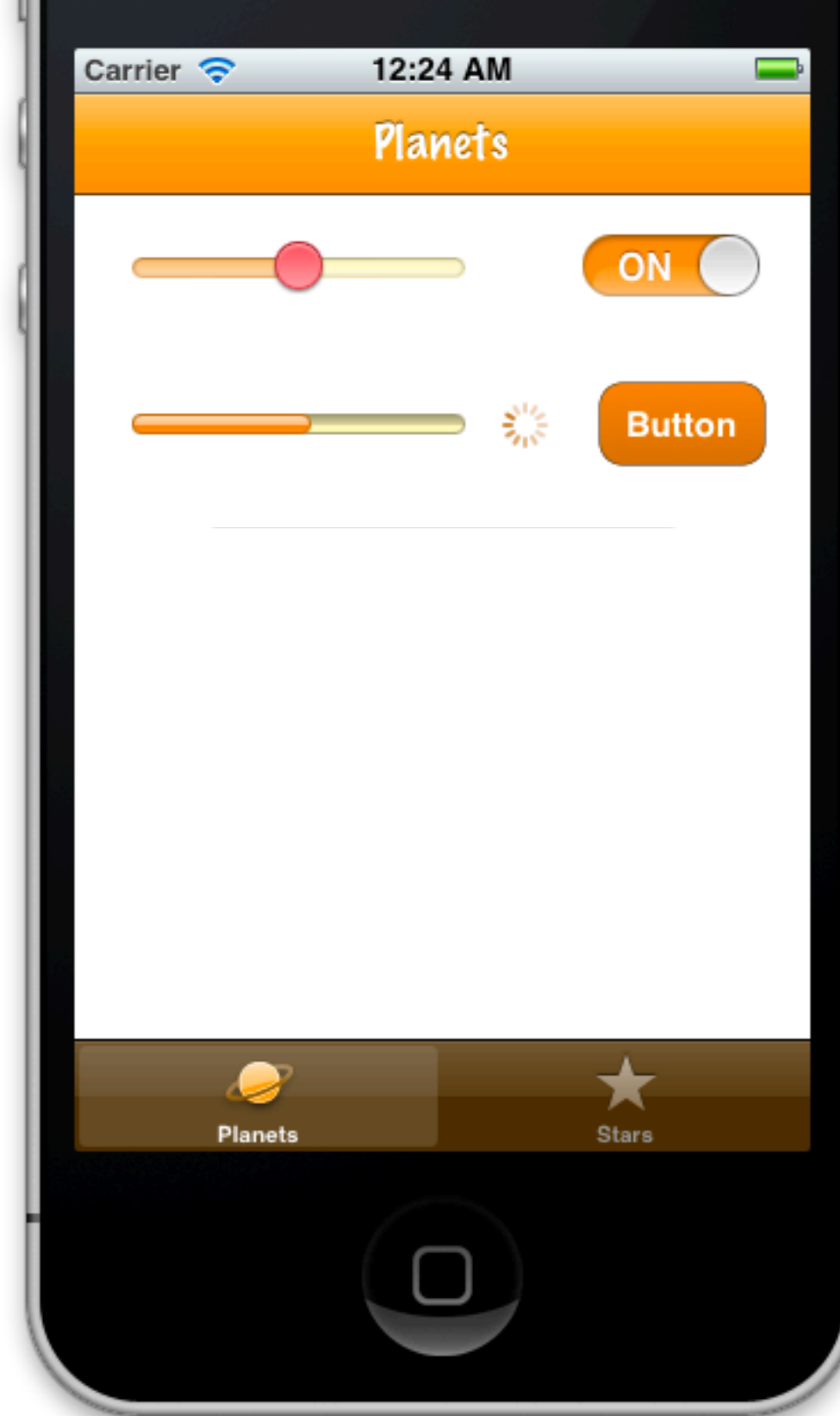
Appearance Customization in iOS 5

Ortwin Gentz
@futuretap

Neues in iOS 5

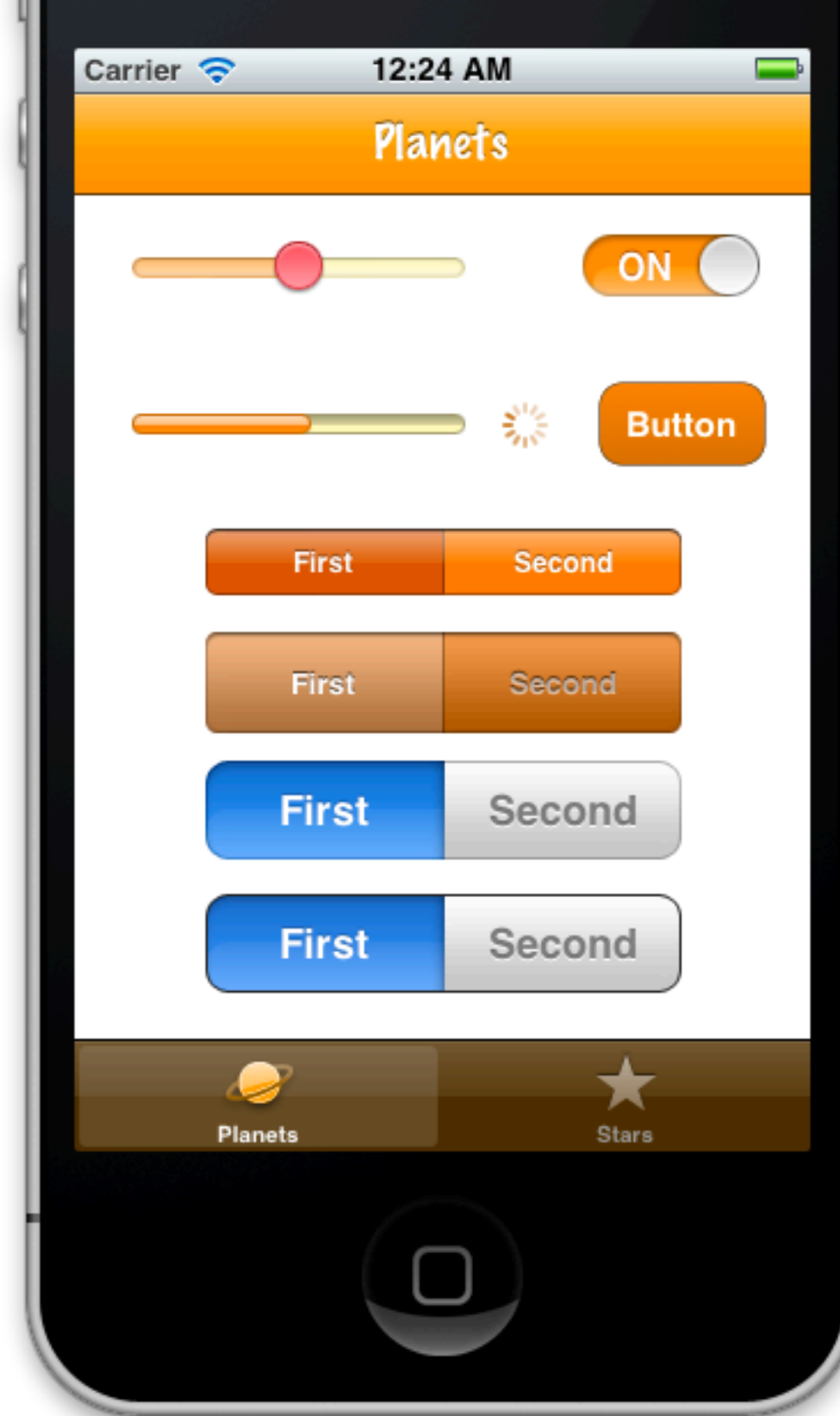
tintColor

- UISlider
- UISwitch
- UIActivityIndicator
- UIProgressView
- UIButton
- UITabBar



tintColor

- UISlider
- UISwitch
- UIActivityIndicator
- UIProgressView
- UIButton
- UITabBar



Background Images

- UI*Bar
- UIBarButtonItem
- UISlider
- UIProgressView
- UISegmentedControl



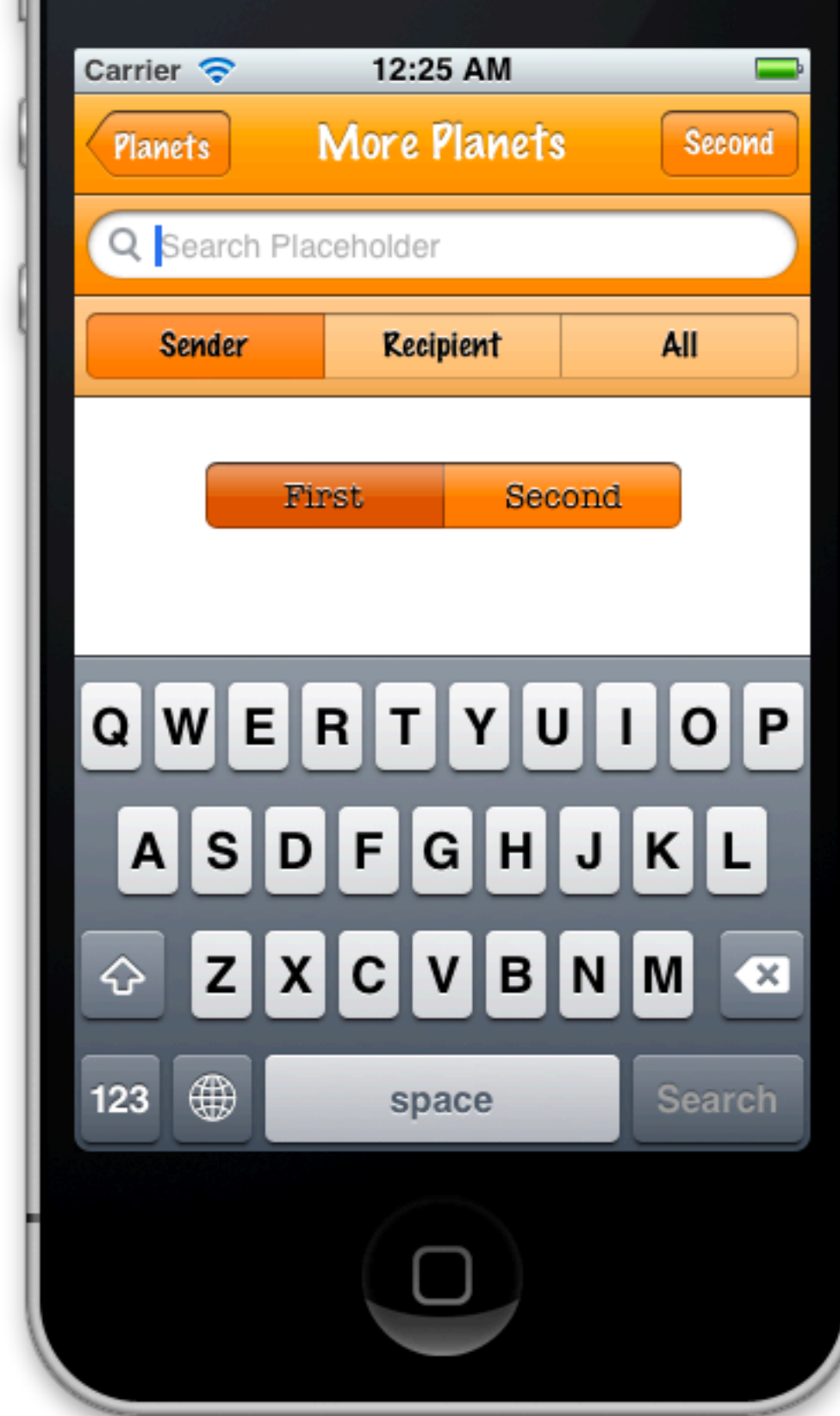
Background Images

- UI*Bar
- UIBarButtonItem
- UISlider
- UIProgressView
- UISegmentedControl



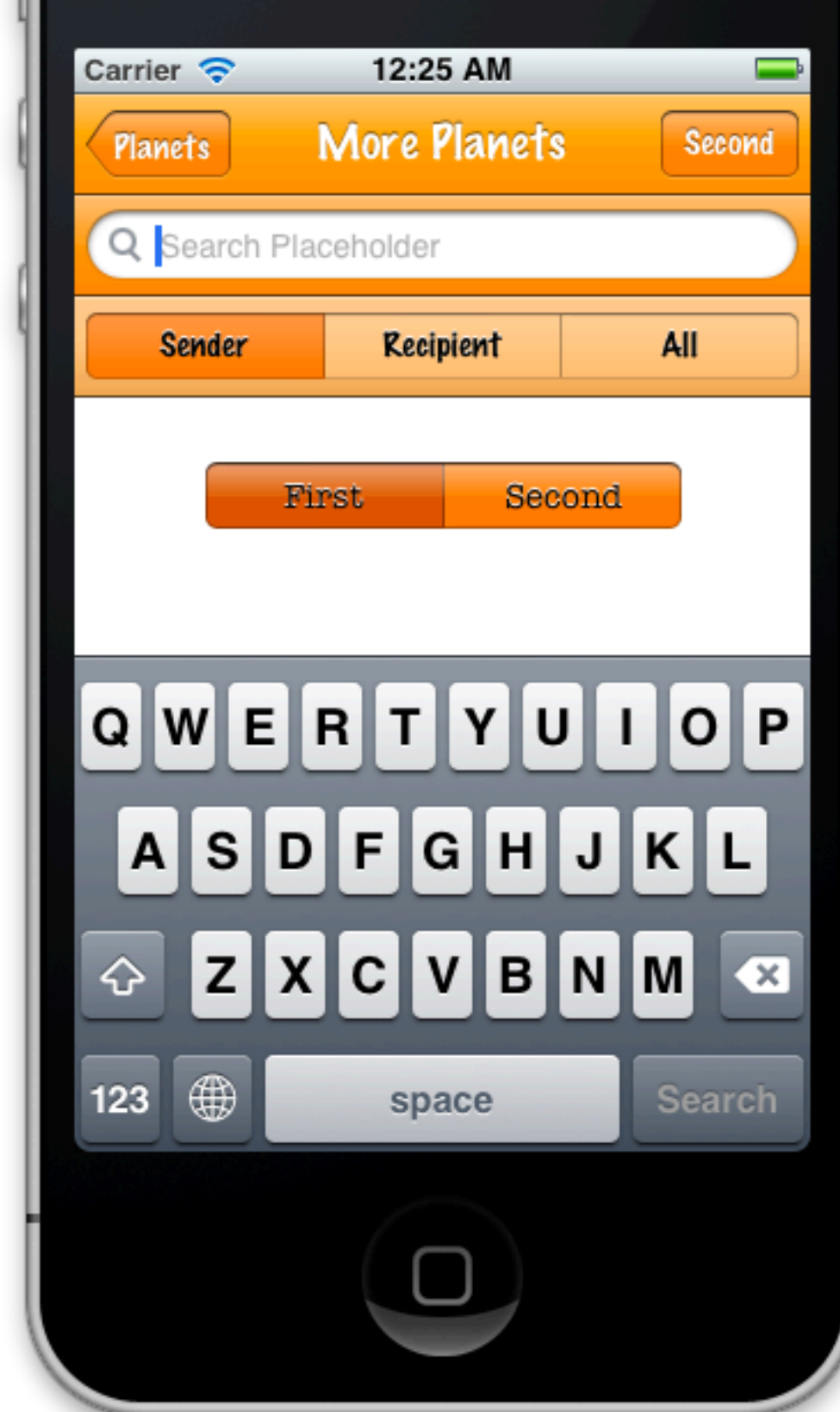
Text-Style

- UINavigationController (title)
- UIBarButtonItem
- UISearchBar
- UISegmentedControl

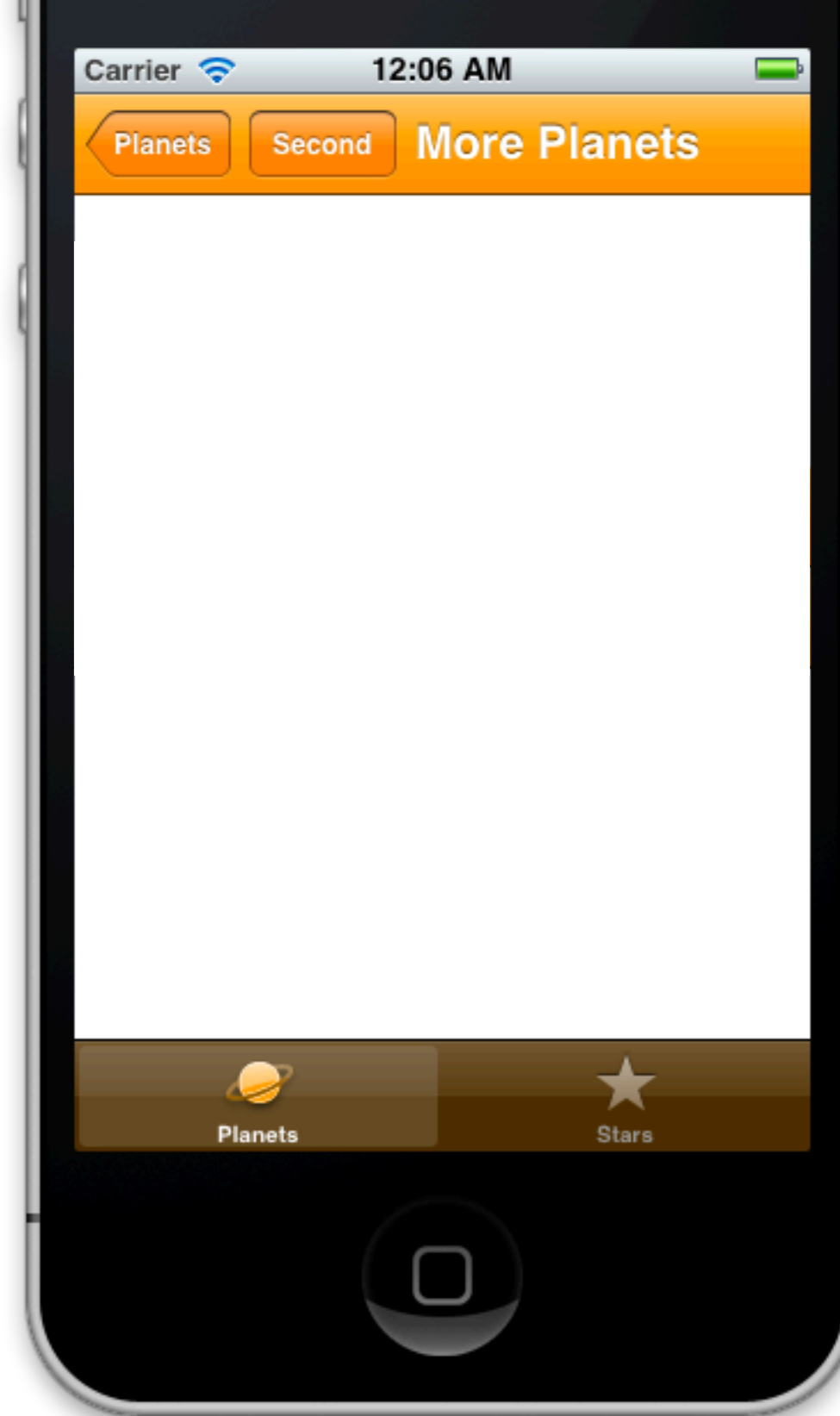


Text-Style

- Font
- Text Color
- Shadow Color
- Shadow Offset



UIBarButtonItem nebeneinander



		tintColor	backgroundImage	textAttributes
Views	UIActivityIndicatorView			
	UIProgressView			
Controls	UIButton		✓	✓
	UISegmentedControl	✓		
	UISlider			
	UISwitch			
Bars	UITabBar			
	UIToolbar	✓		
	UIBarButtonItem (generell)	✓	mit customView	
	UIBarButtonItem (back)			
	UINavigationController	✓		mit customView
	UISearchBar	✓		

		tintColor	backgroundImage	textAttributes
Views	UIActivityIndicatorView	neu		
	UIProgressView	neu	neu	
Controls	UIButton	neu	✓	✓
	UISegmentedControl	✓	neu	neu
	UISlider	neu	neu	
	UISwitch	neu		
	UITabBar	neu	neu	
Bars	UIToolbar	✓	neu	
	UIBarButtonItem (generell)	✓	neu (vorher m. customView)	neu
	UIBarButtonItem (back)	neu	neu	
	UINavigationController	✓	neu	neu (vorher m. customView)
	UISearchBar	✓	neu	neu (für scopeBar)

Jedes Element einzeln anpassen?

UIAppearance Proxy!

Einer für alle

```
UISlider *slider = [[UISlider alloc] initWithFrame:...];  
slider.minimumTrackTintColor = [UIColor redColor];
```

Einer für alle

```
UISlider *slider = [[UISlider alloc] initWithFrame:...];  
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```


Etwas spezifischer bitte

```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```

Etwas spezifischer bitte

```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearanceWhenContainedIn:  
    Class <UIAppearanceContainer>)..., nil];  
slider.minimumTrackTintColor = [UIColor redColor];
```

Etwas spezifischer bitte

```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearanceWhenContainedIn:  
    Class <UIAppearanceContainer>)..., nil];  
slider.minimumTrackTintColor = [UIColor redColor];
```

Etwas spezifischer bitte

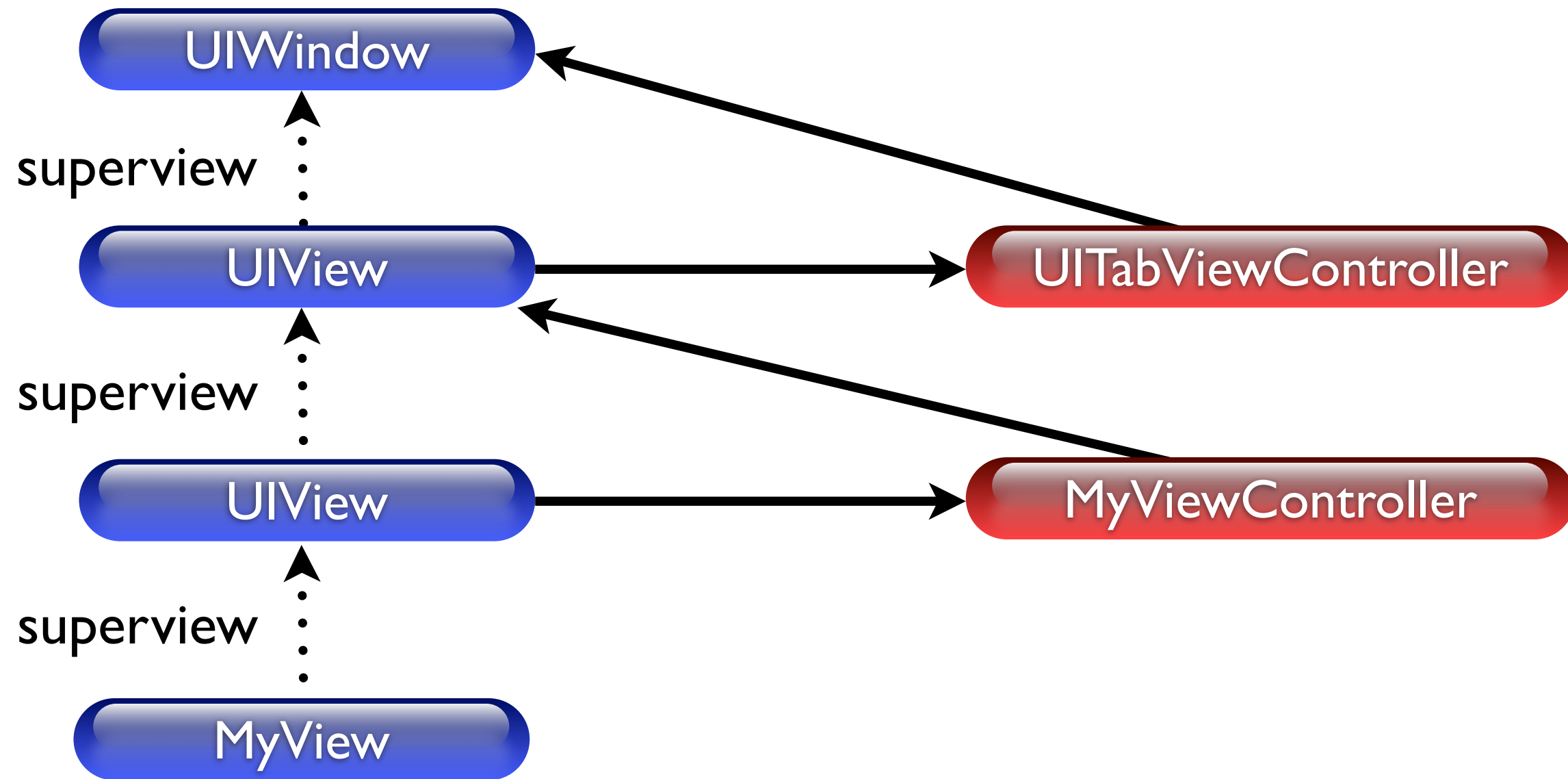
```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearanceWhenContainedIn:  
    [MyViewController class], nil];  
slider.minimumTrackTintColor = [UIColor redColor];
```

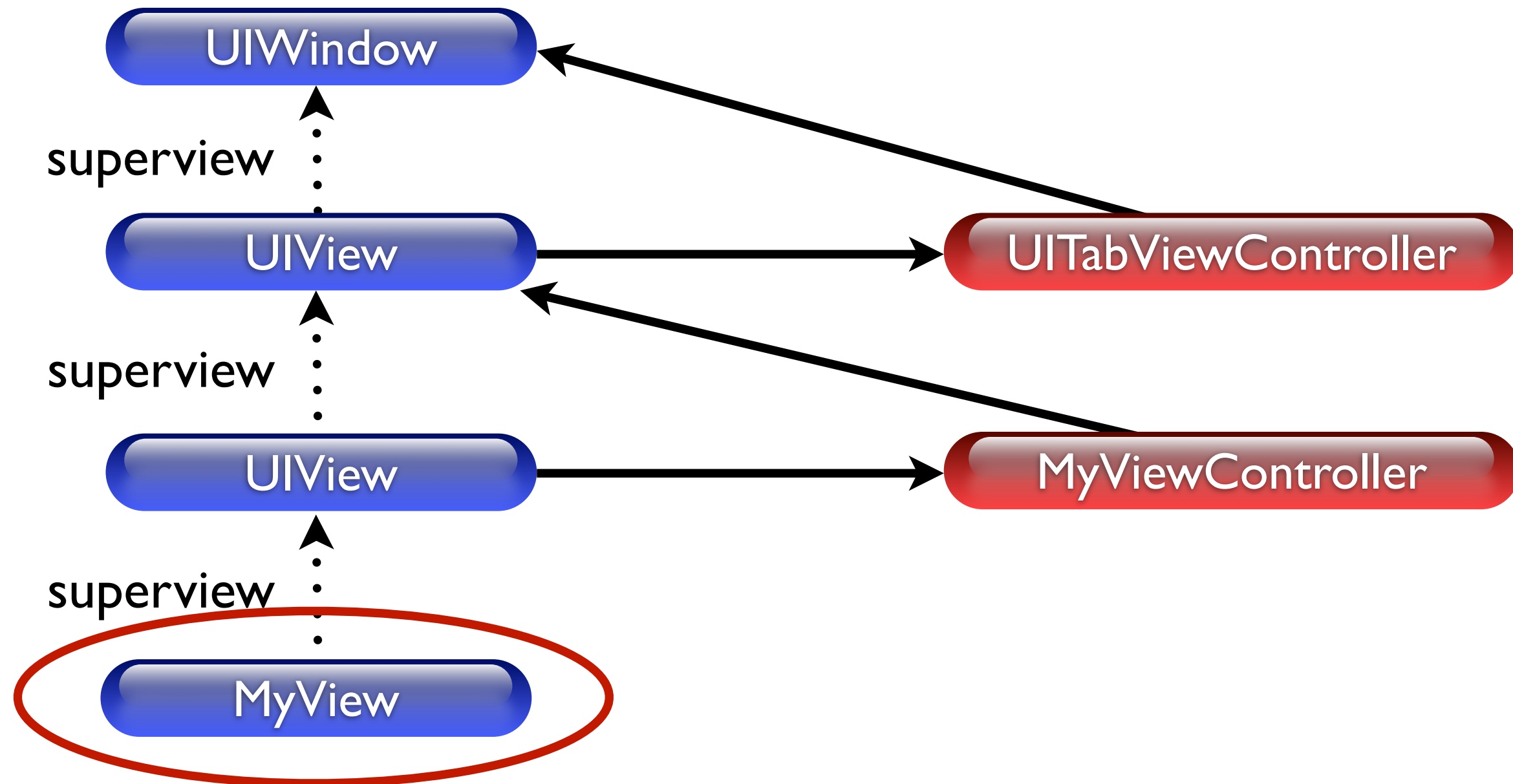
UIAppearanceContainer

- Views
- ViewController
- PopoverController

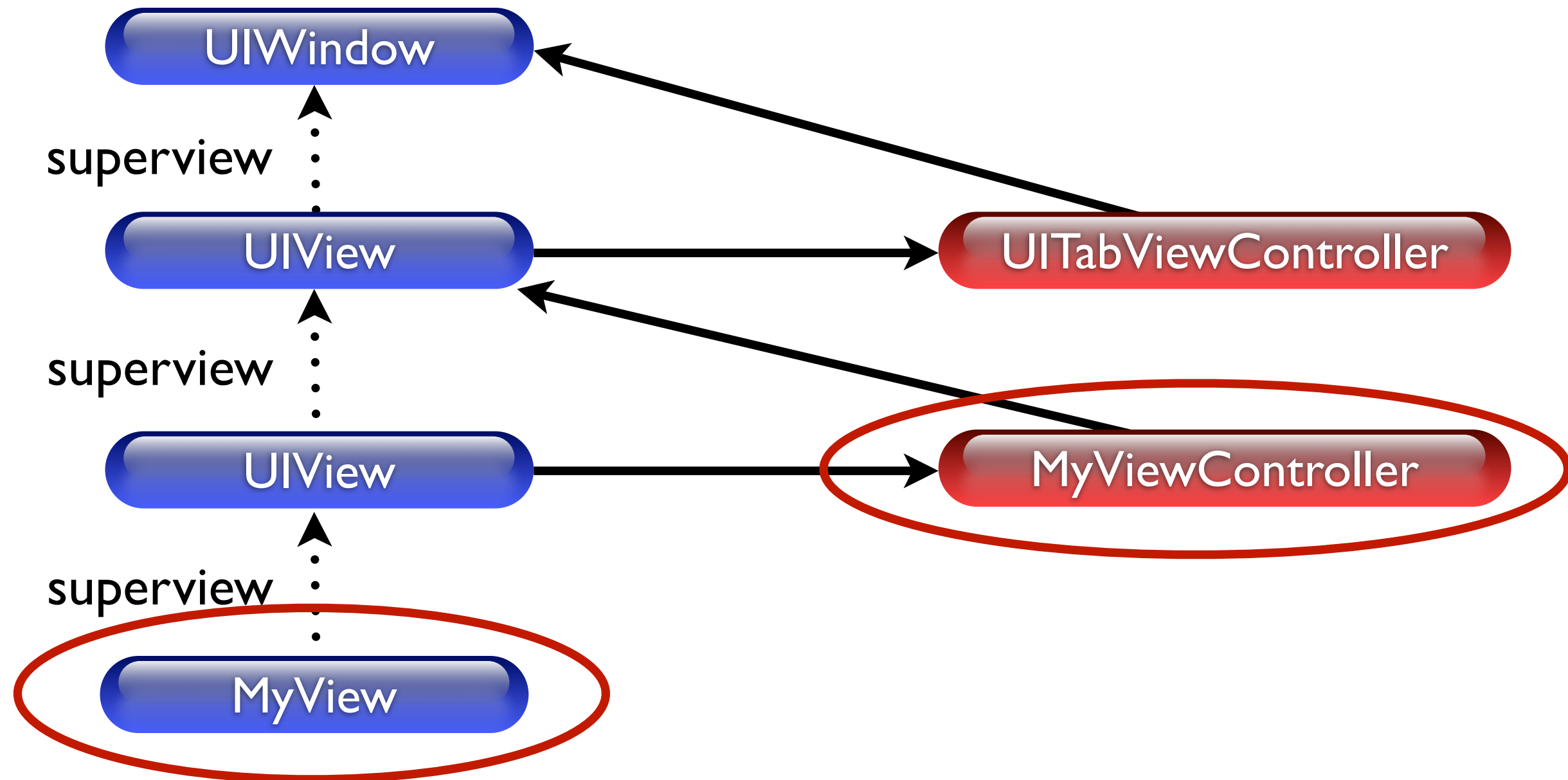
Containment



Containment



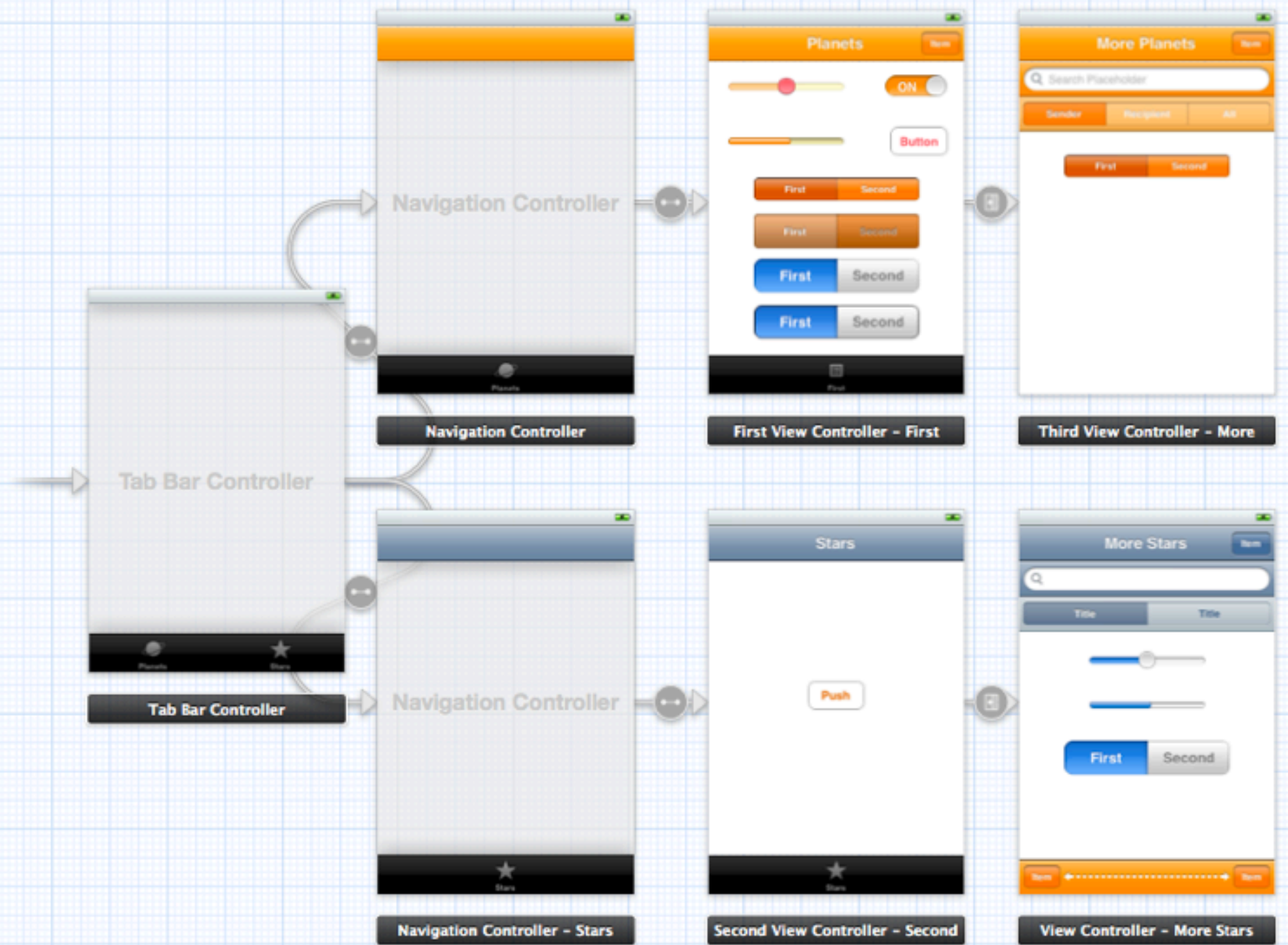
Containment

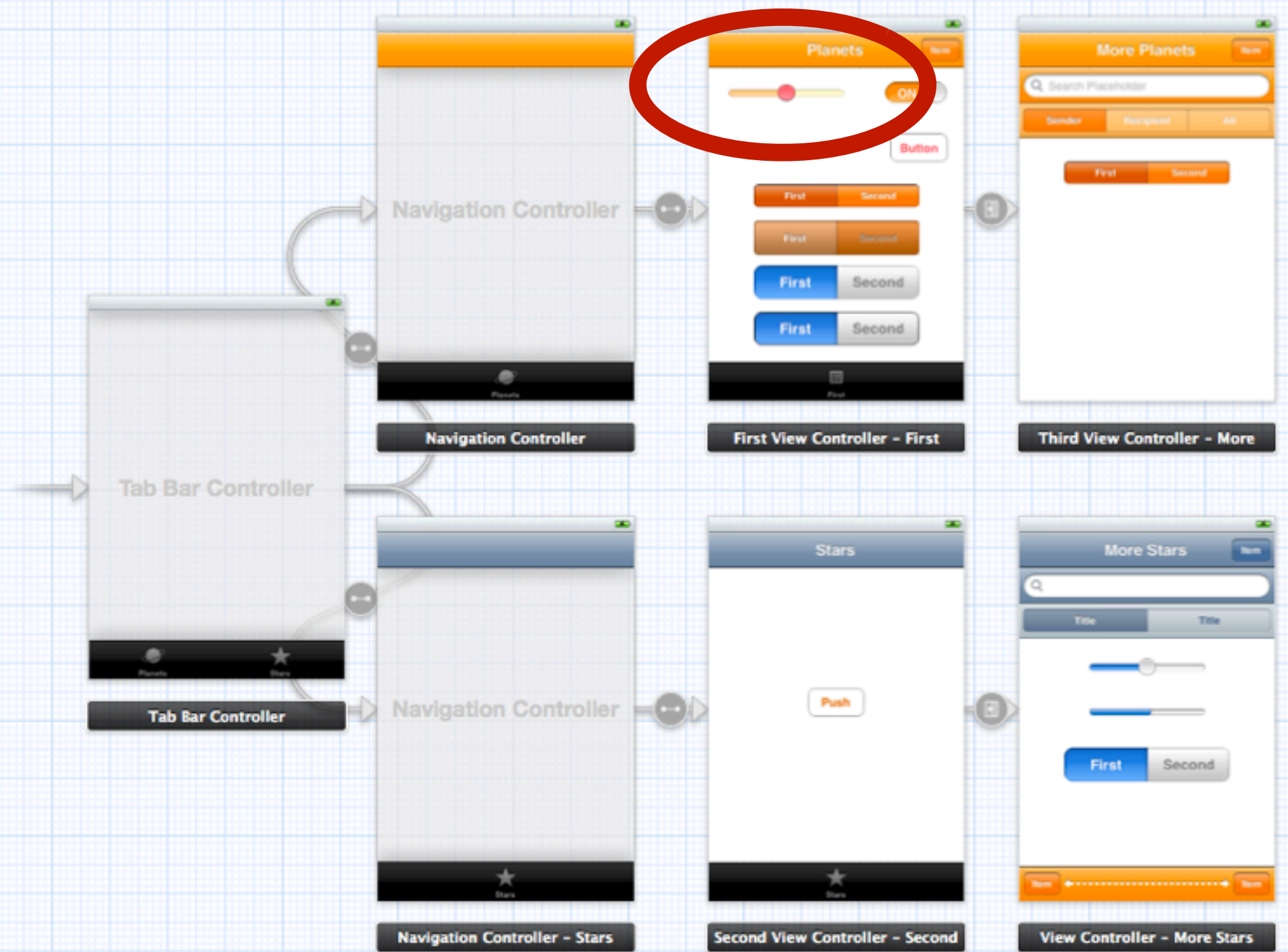


Containment

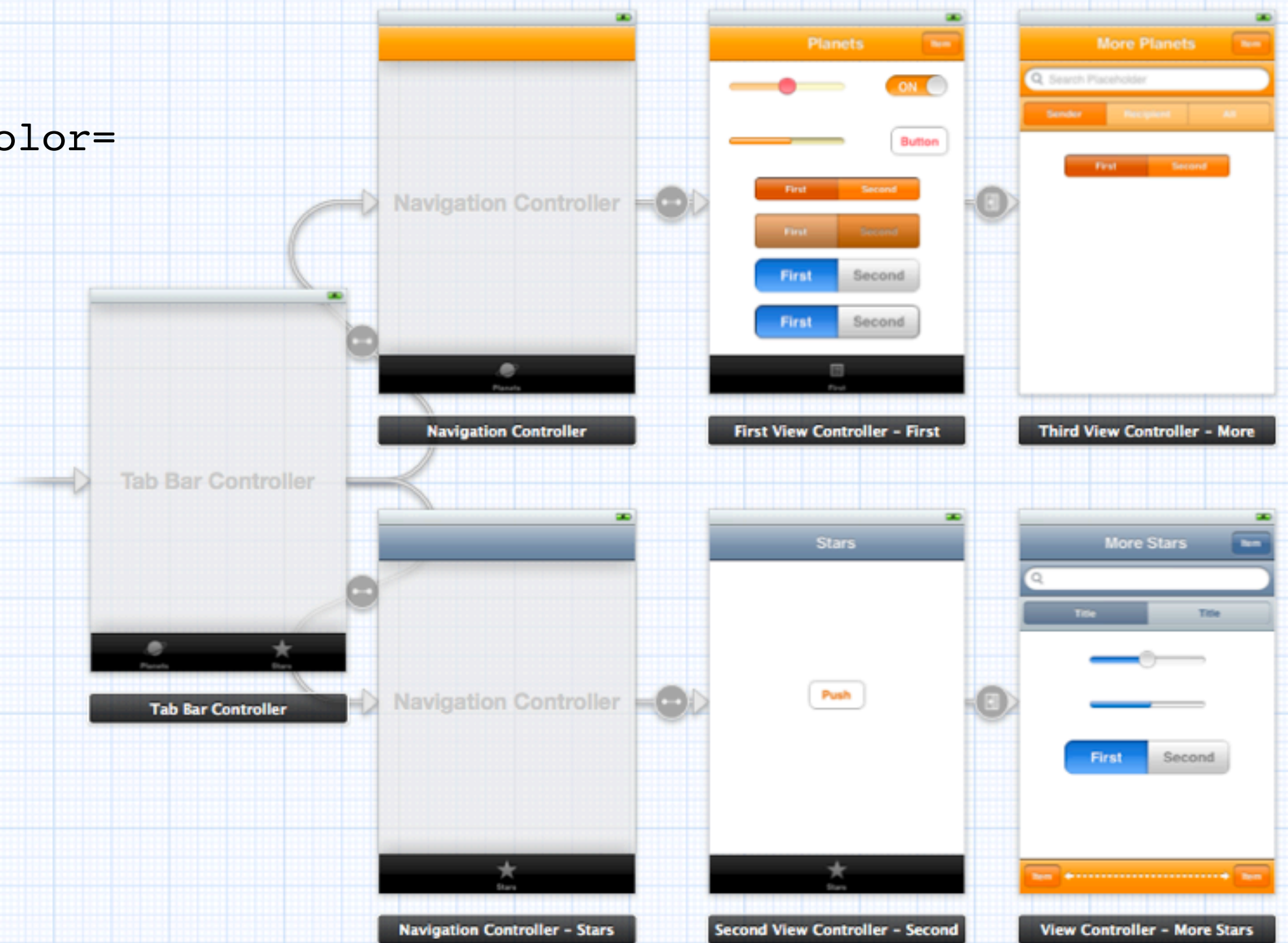
```
UISlider *slider = [UISlider appearanceWhenContainedIn:  
    [MyView class], [MyViewController class], nil];  
slider.minimumTrackTintColor = [UIColor redColor];
```

Beispiele

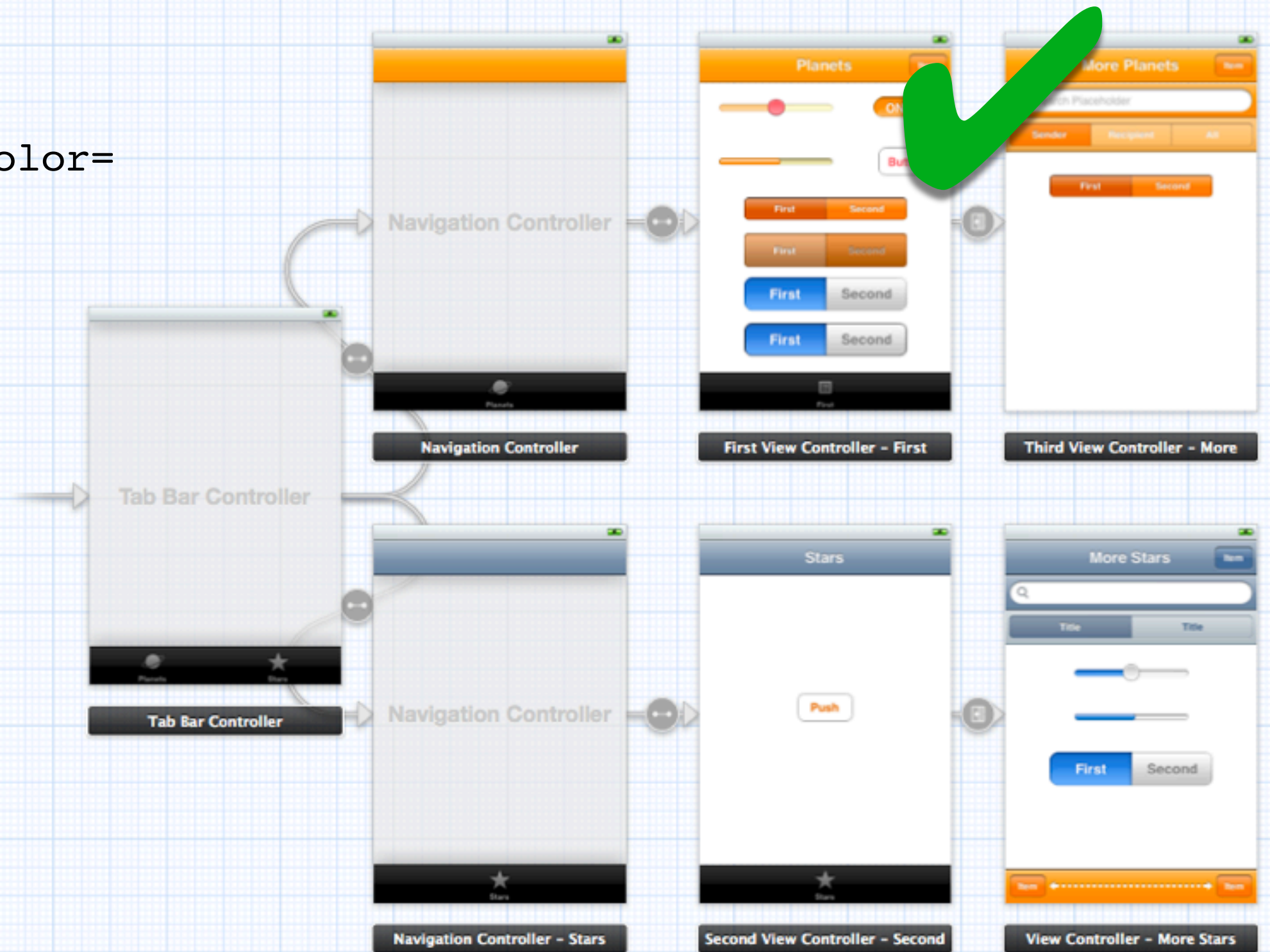




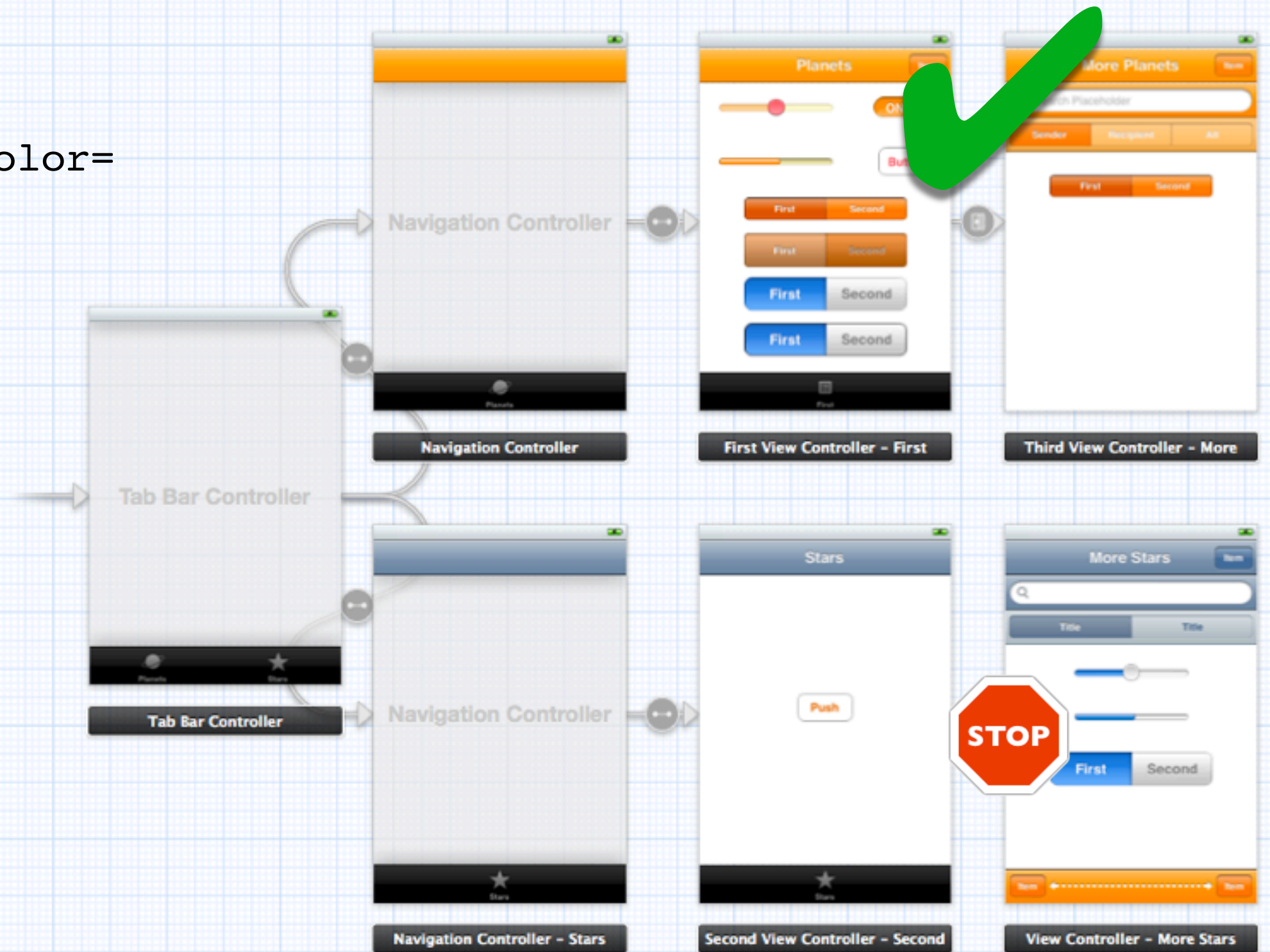
`[UISlider appearance].tintColor=`



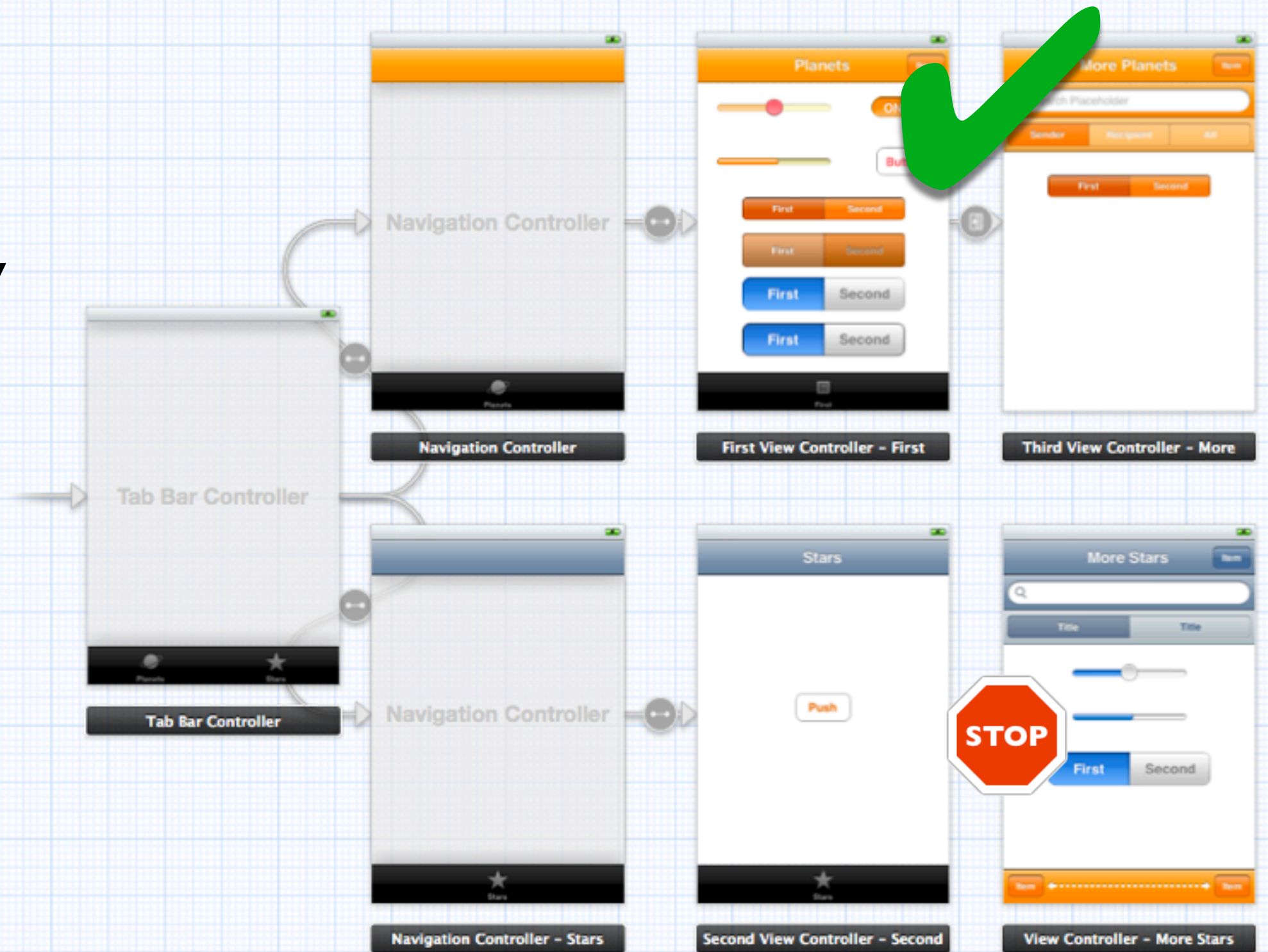
`[UISlider appearance].tintColor=`



`[UISlider appearance].tintColor=`

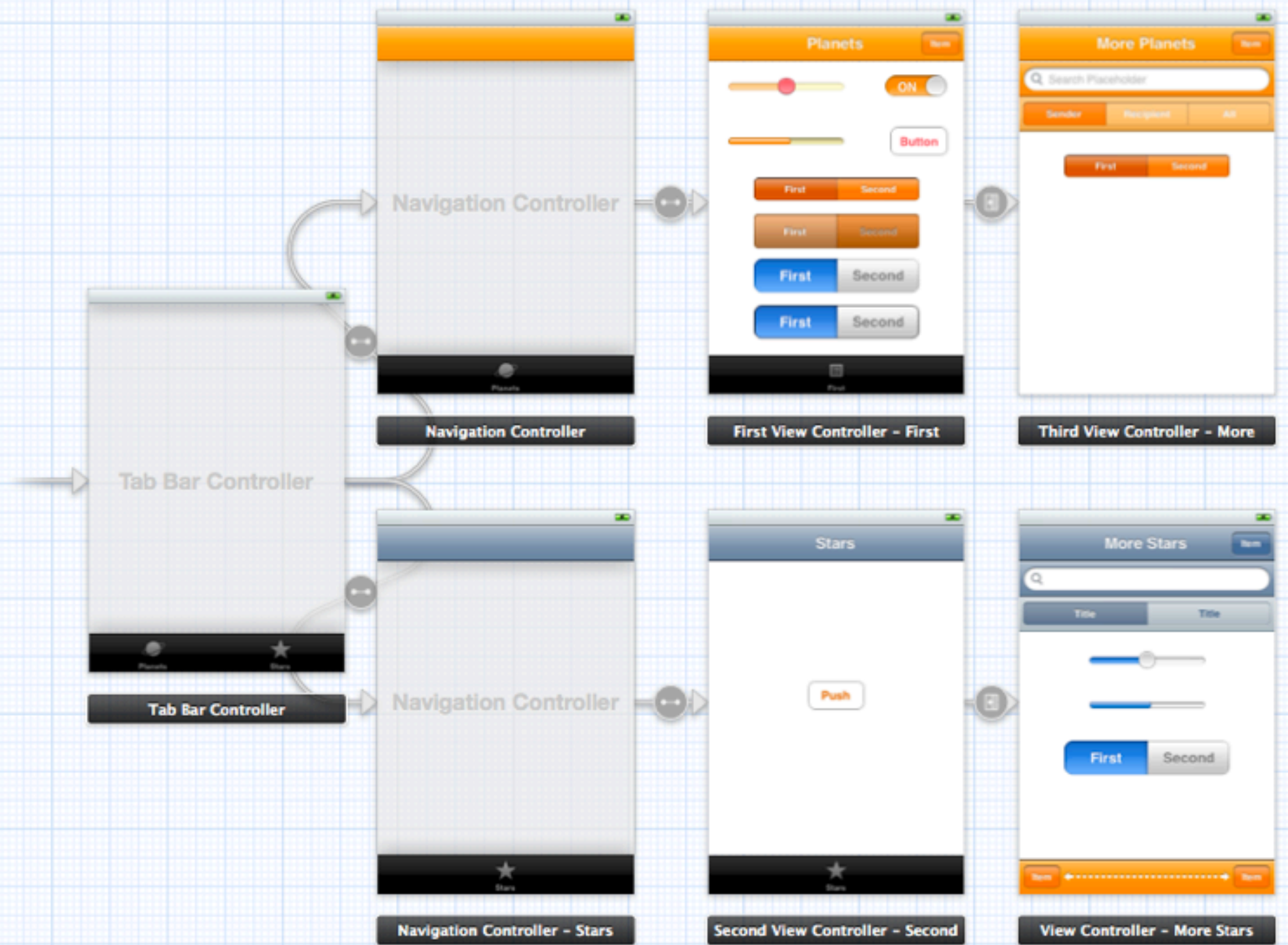


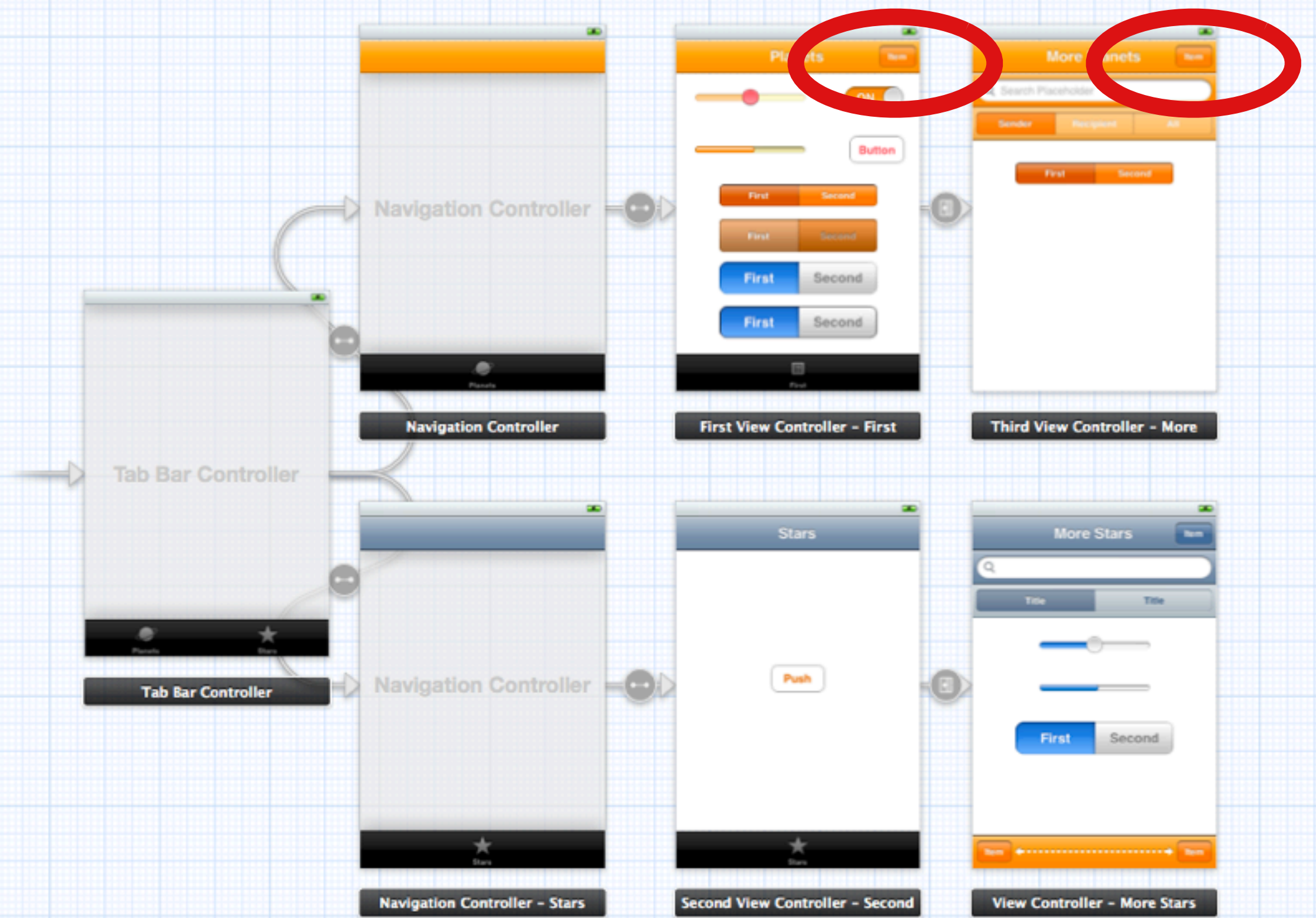

```
[UISlider  
appearanceWhenContainedIn:  
[FirstViewController class],  
nil].tintColor=
```

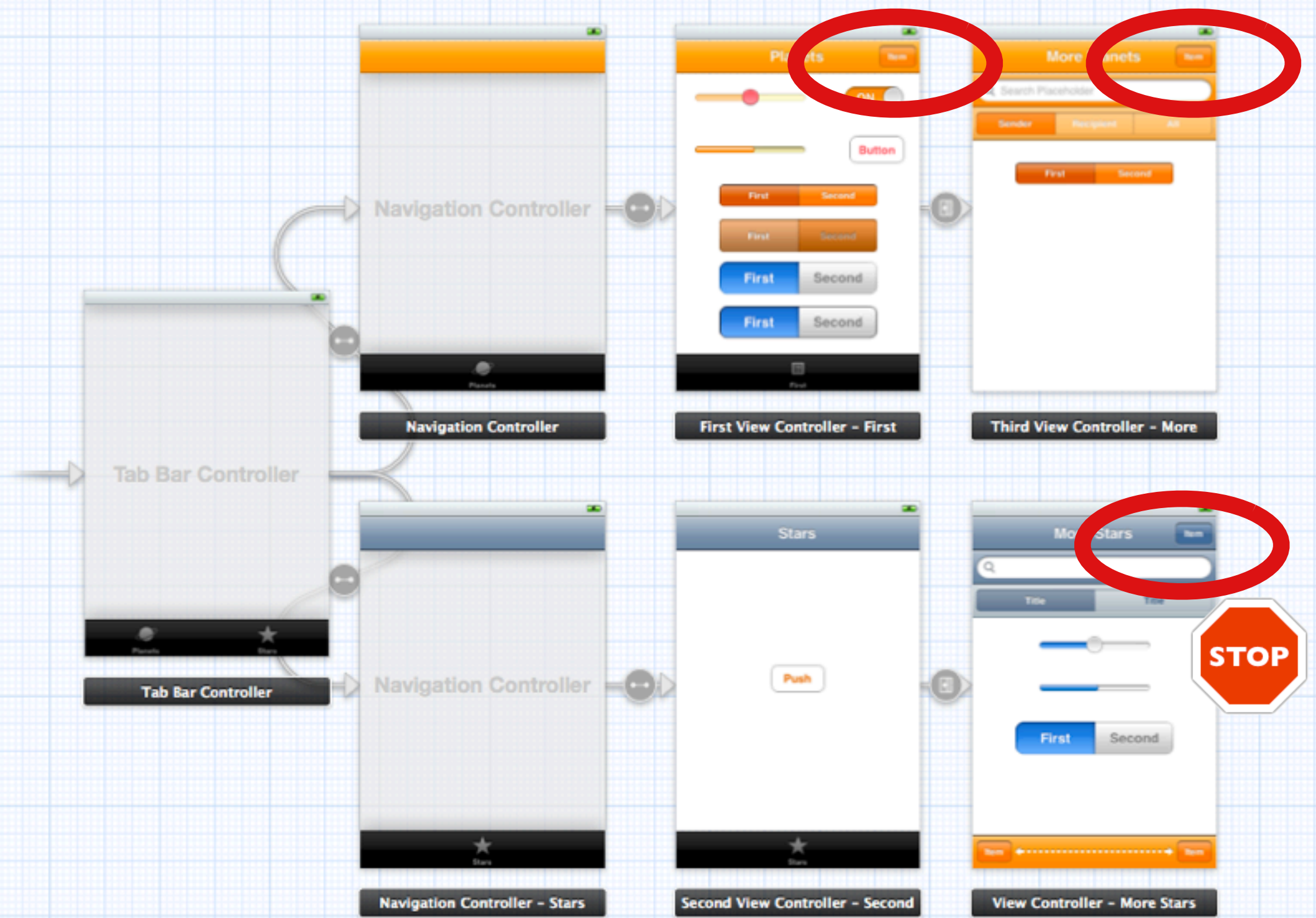



```
[UISlider  
appearanceWhenContainedIn:  
[FirstViewController class],  
nil].tintColor=
```

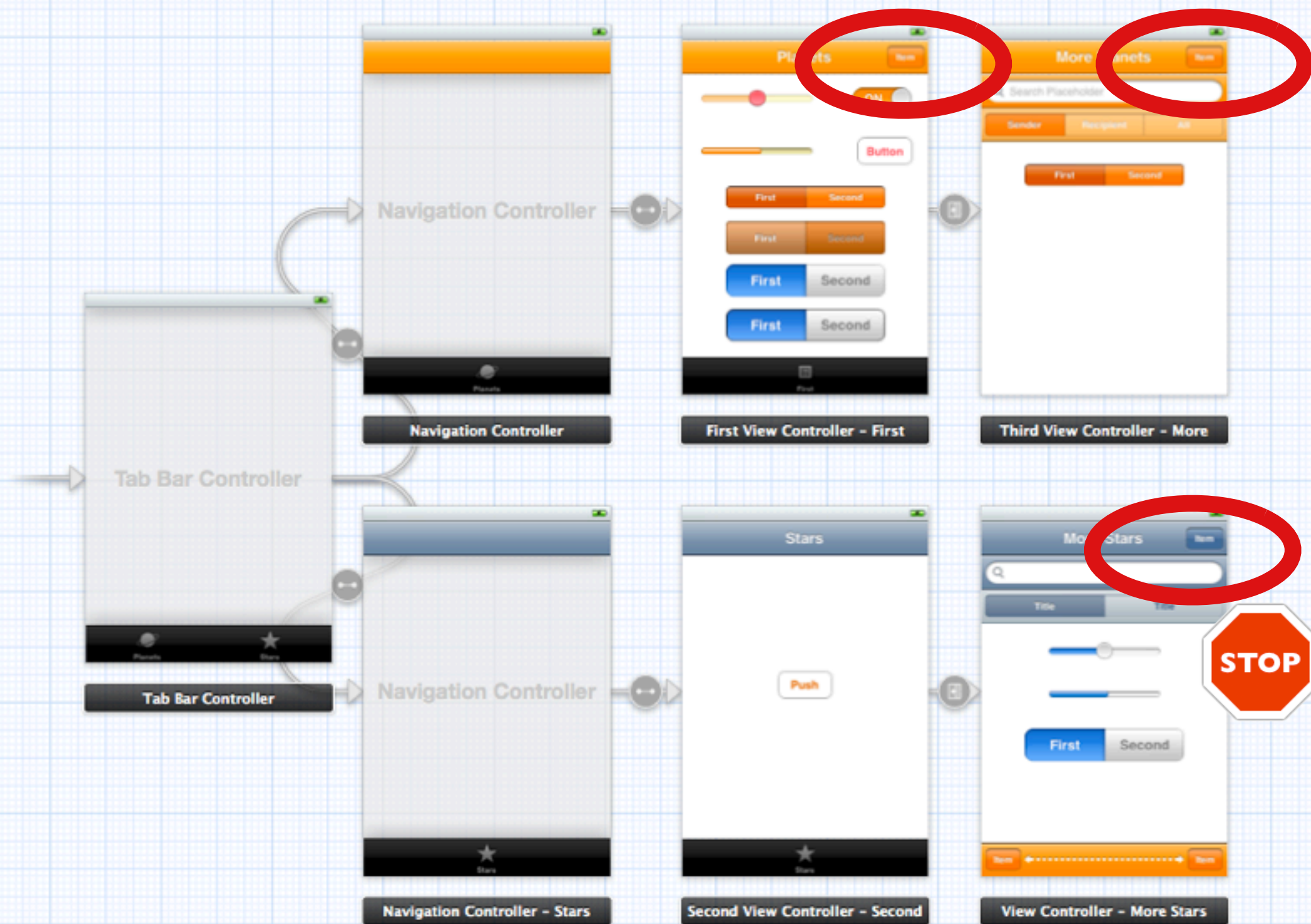




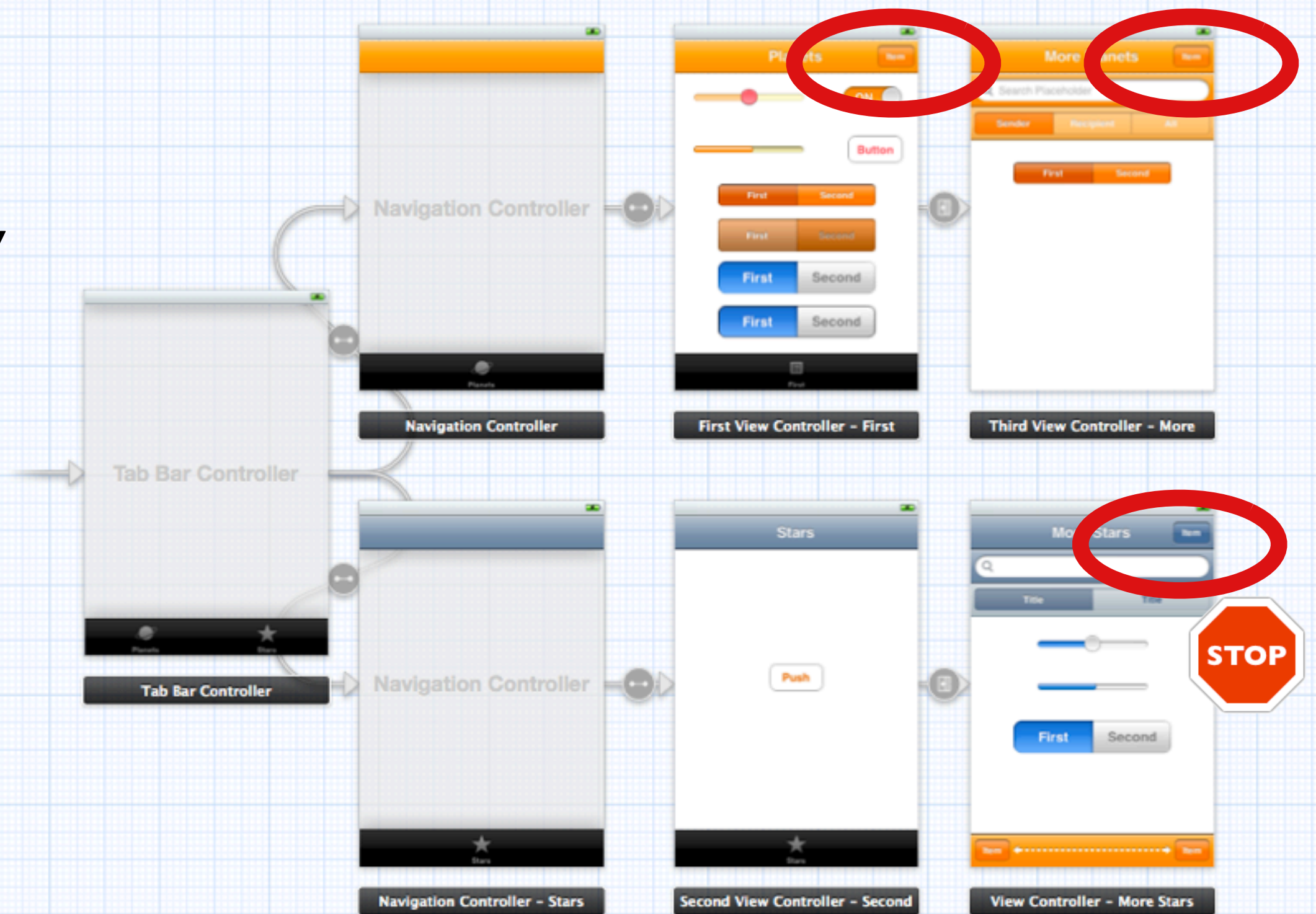




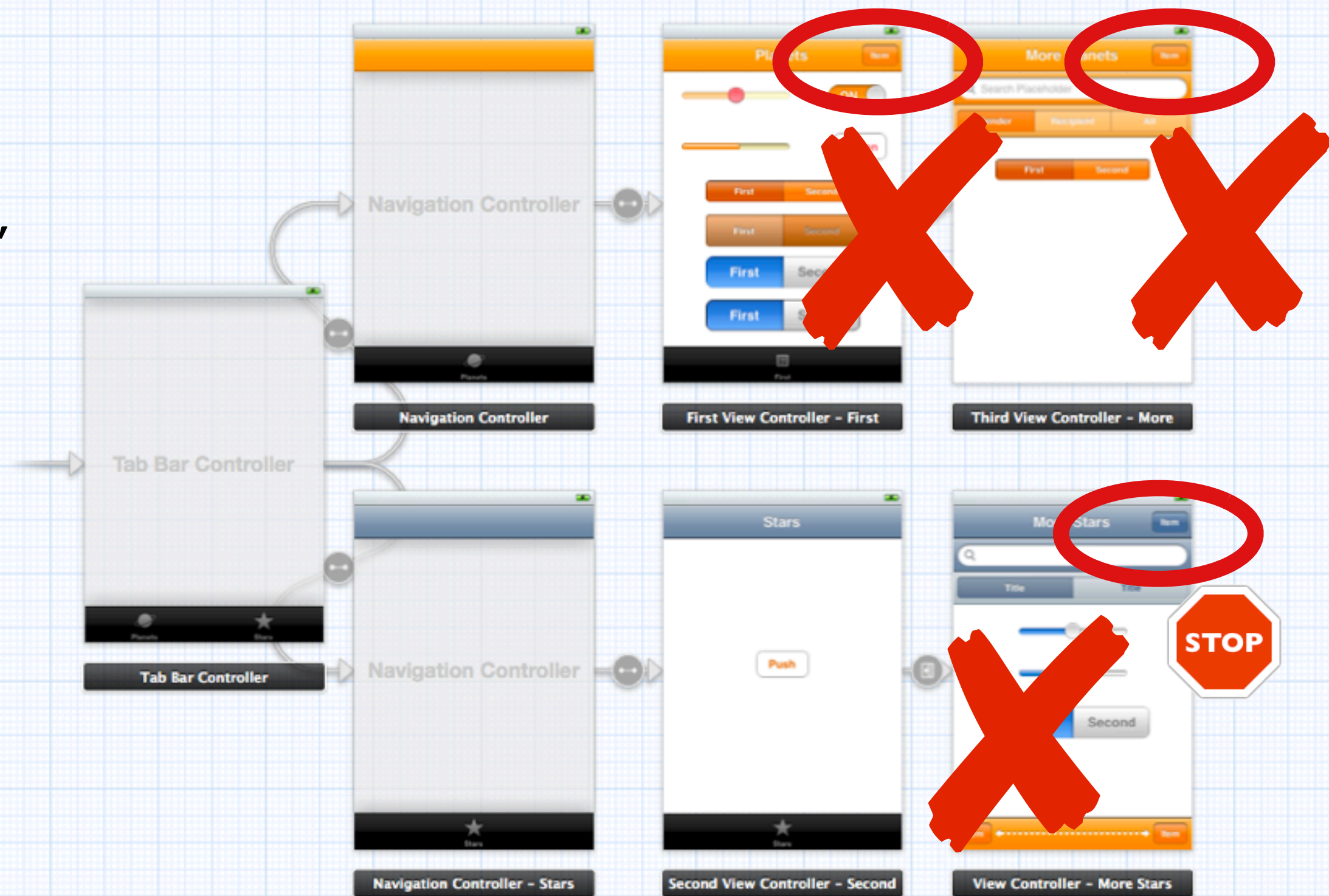
[UIBarButtonItem
appearanceWhenContainedIn:



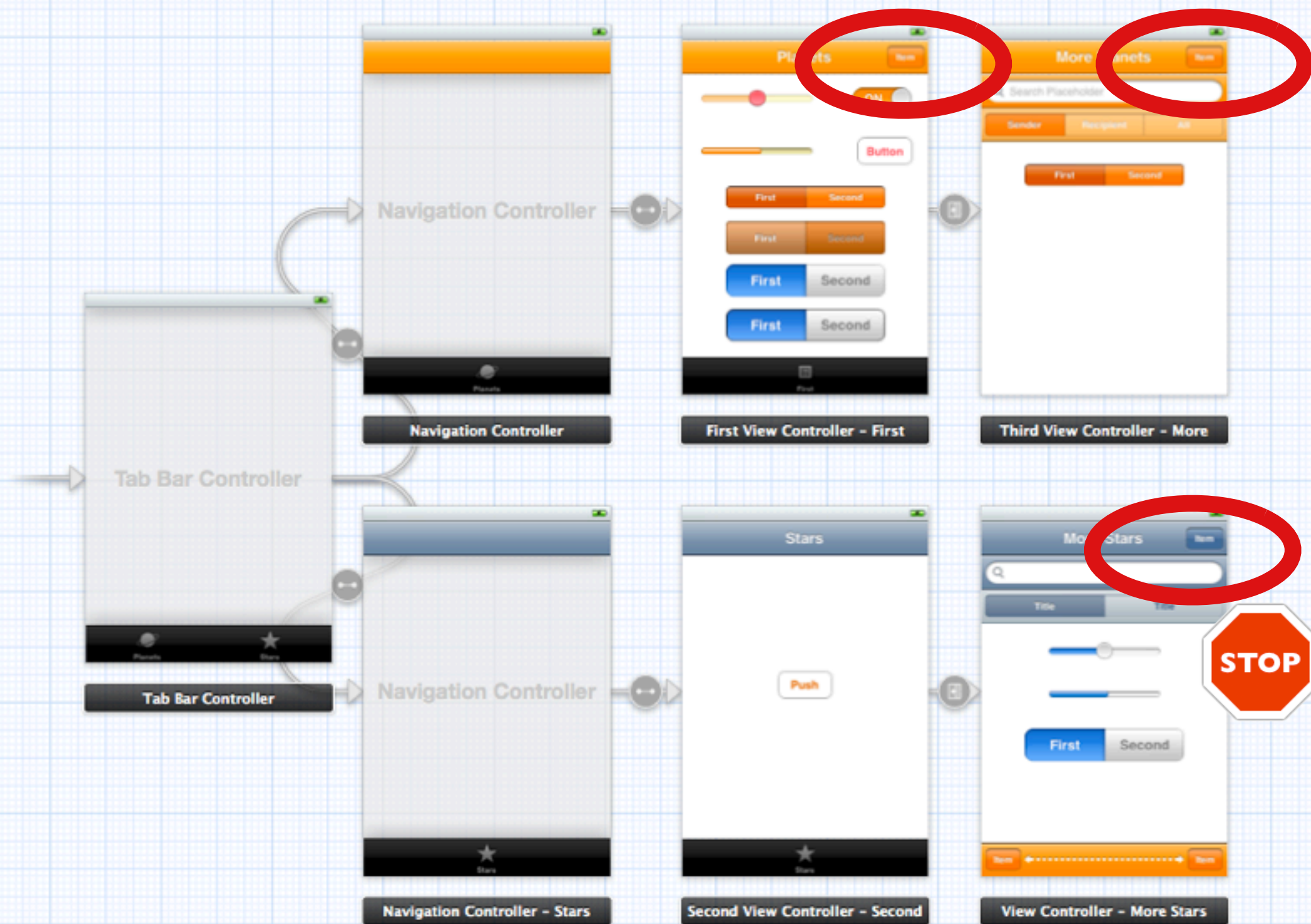

```
[UIBarButtonItem  
appearanceWhenContainedIn:  
[FirstViewController class],  
nil]
```



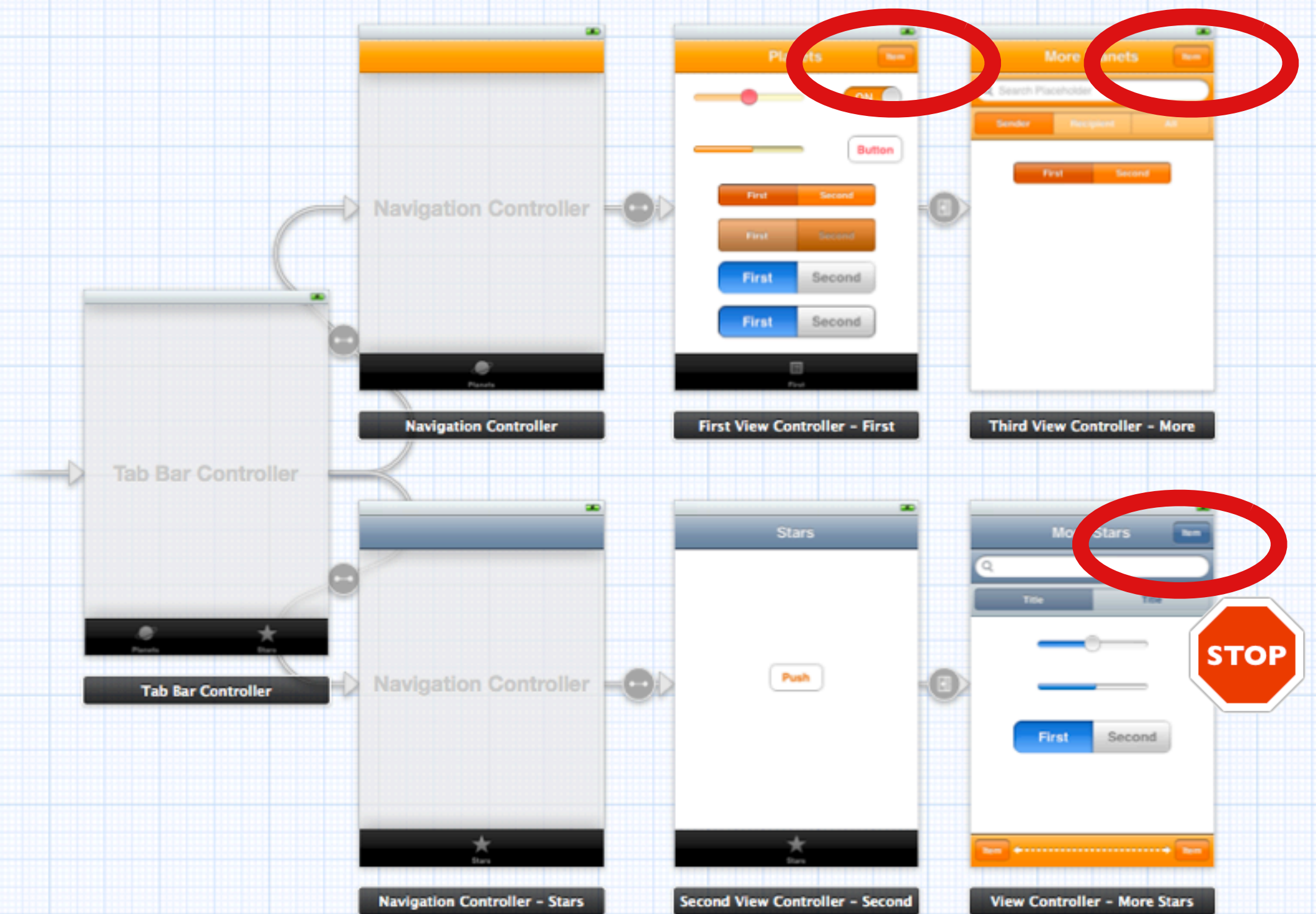

```
[UIBarButtonItem  
appearanceWhenContainedIn:  
[FirstViewController class],  
nil]
```



[UIBarButtonItem
appearanceWhenContainedIn:



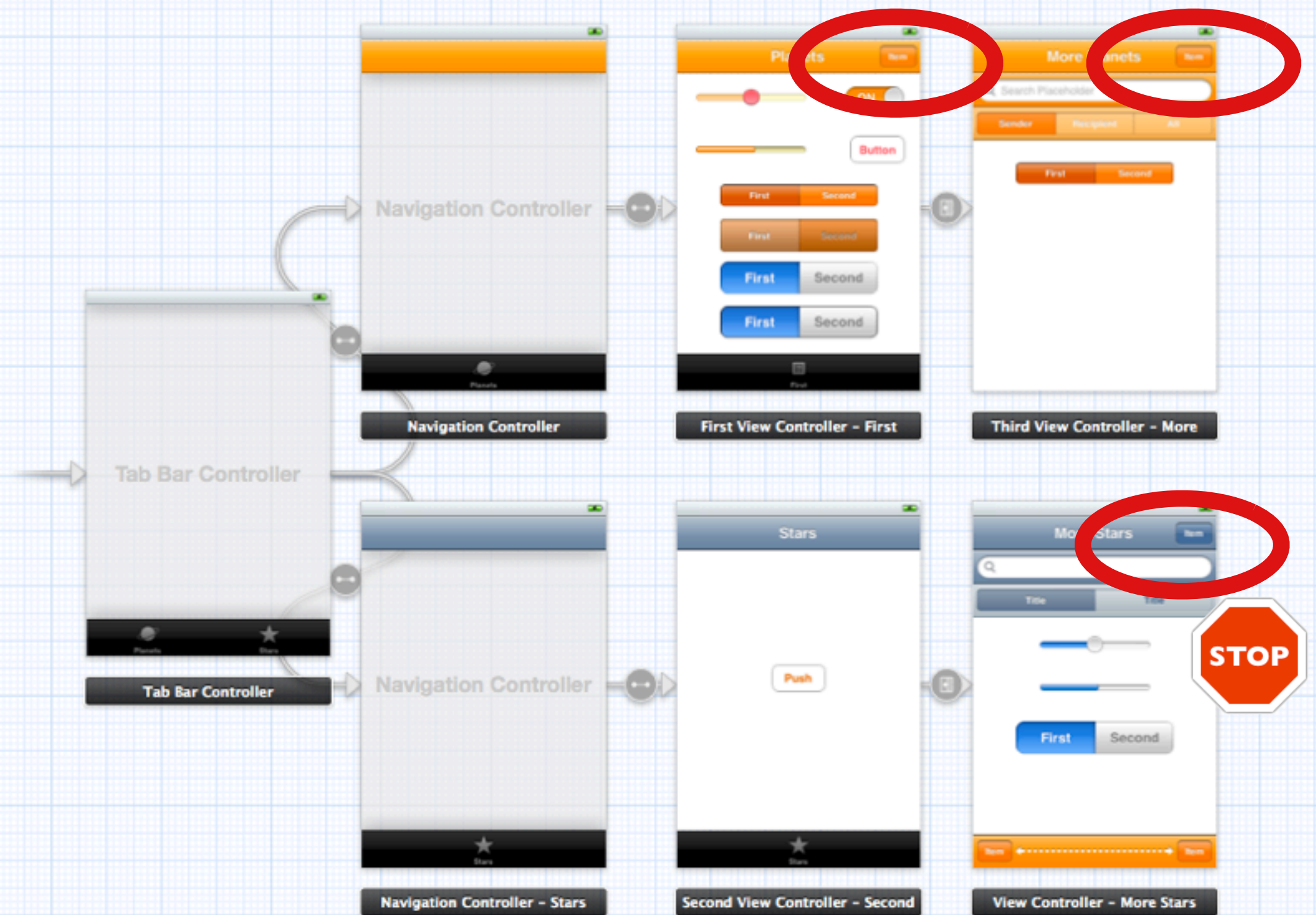

```
[UIBarButtonItem  
appearanceWhenContainedIn:  
[UINavigationController  
class], nil]
```



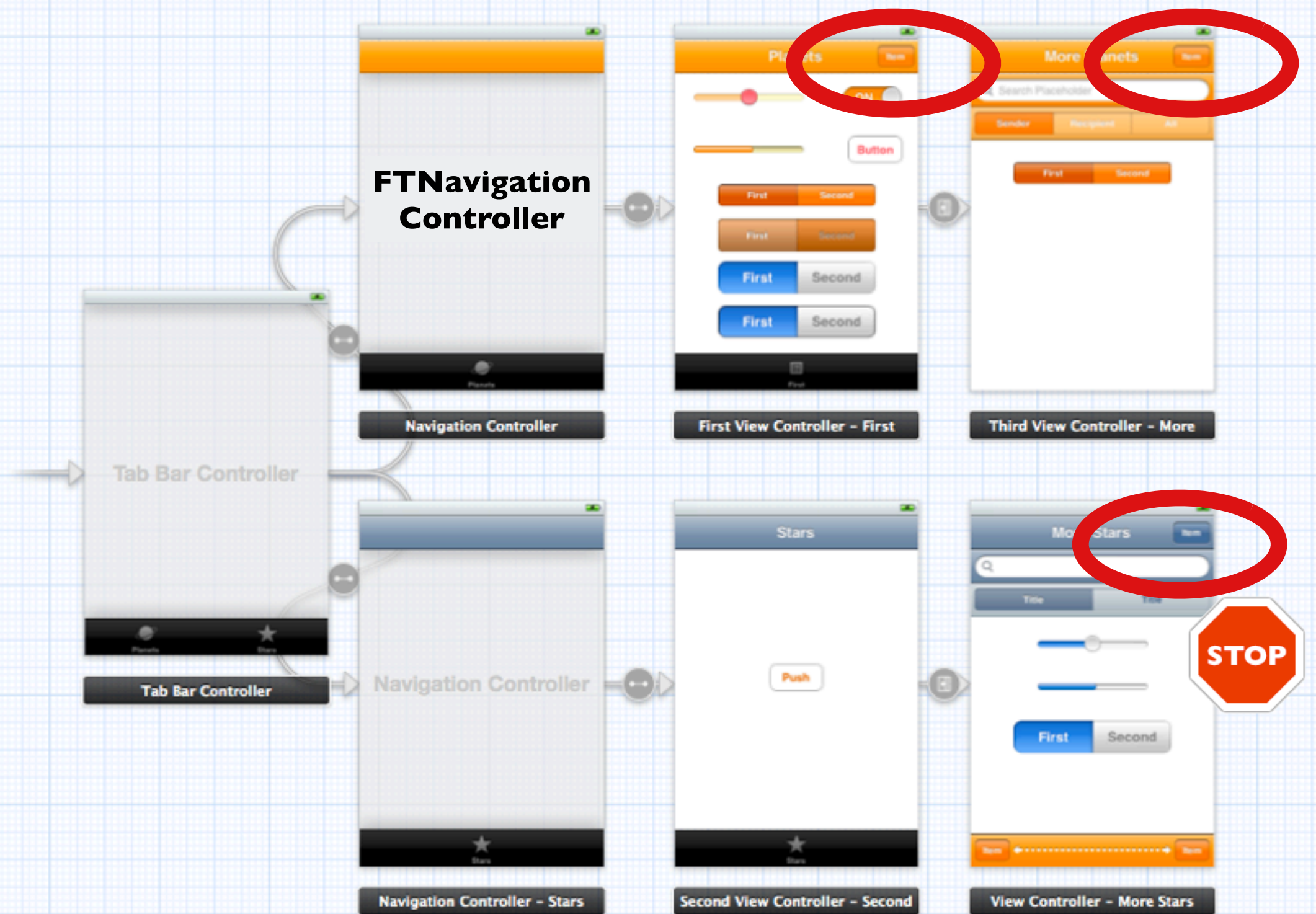

```
[UIBarButtonItem  
appearanceWhenContainedIn:  
[UINavigationController  
class], nil]
```



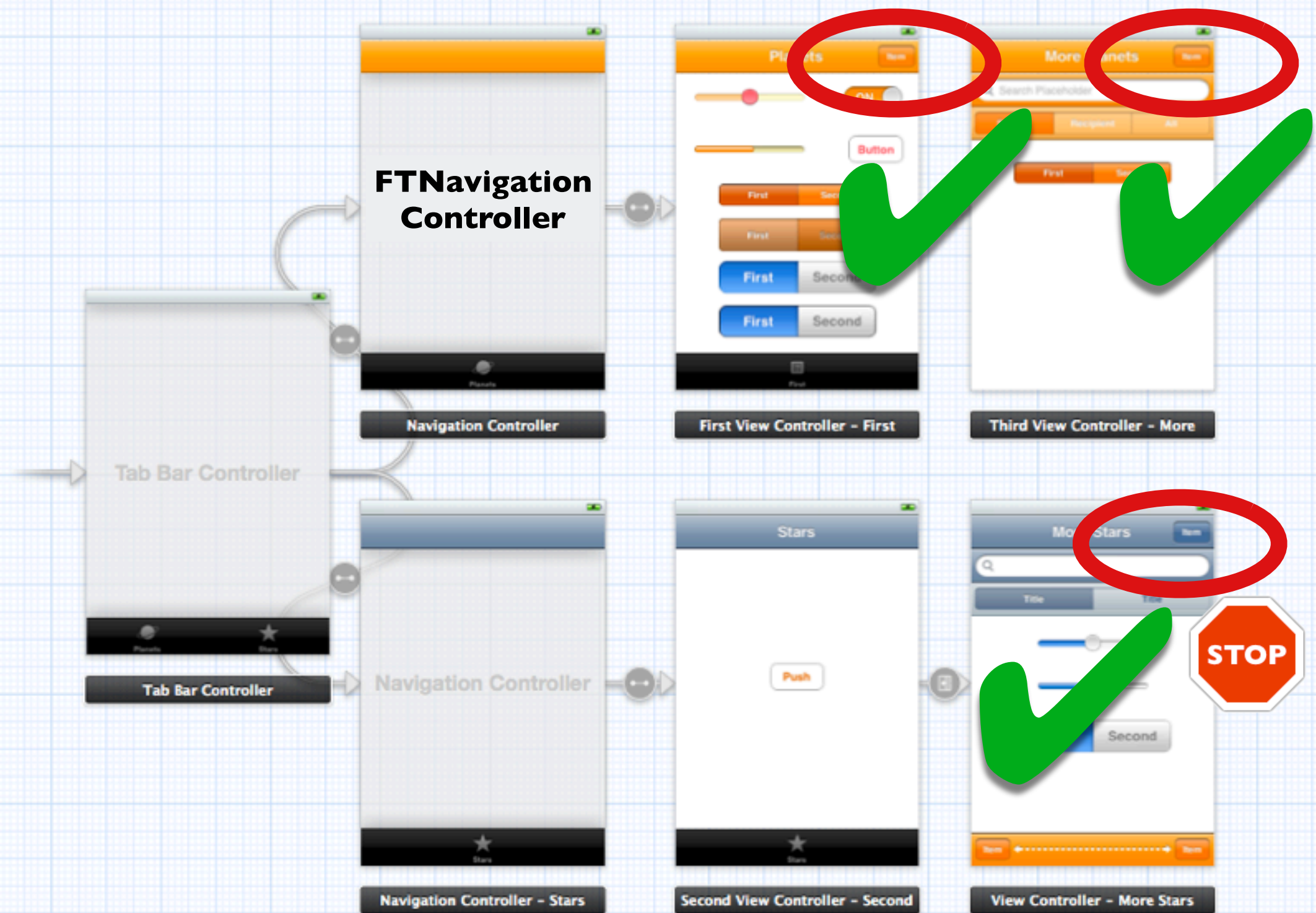
[UIBarButtonItem
appearanceWhenContainedIn:

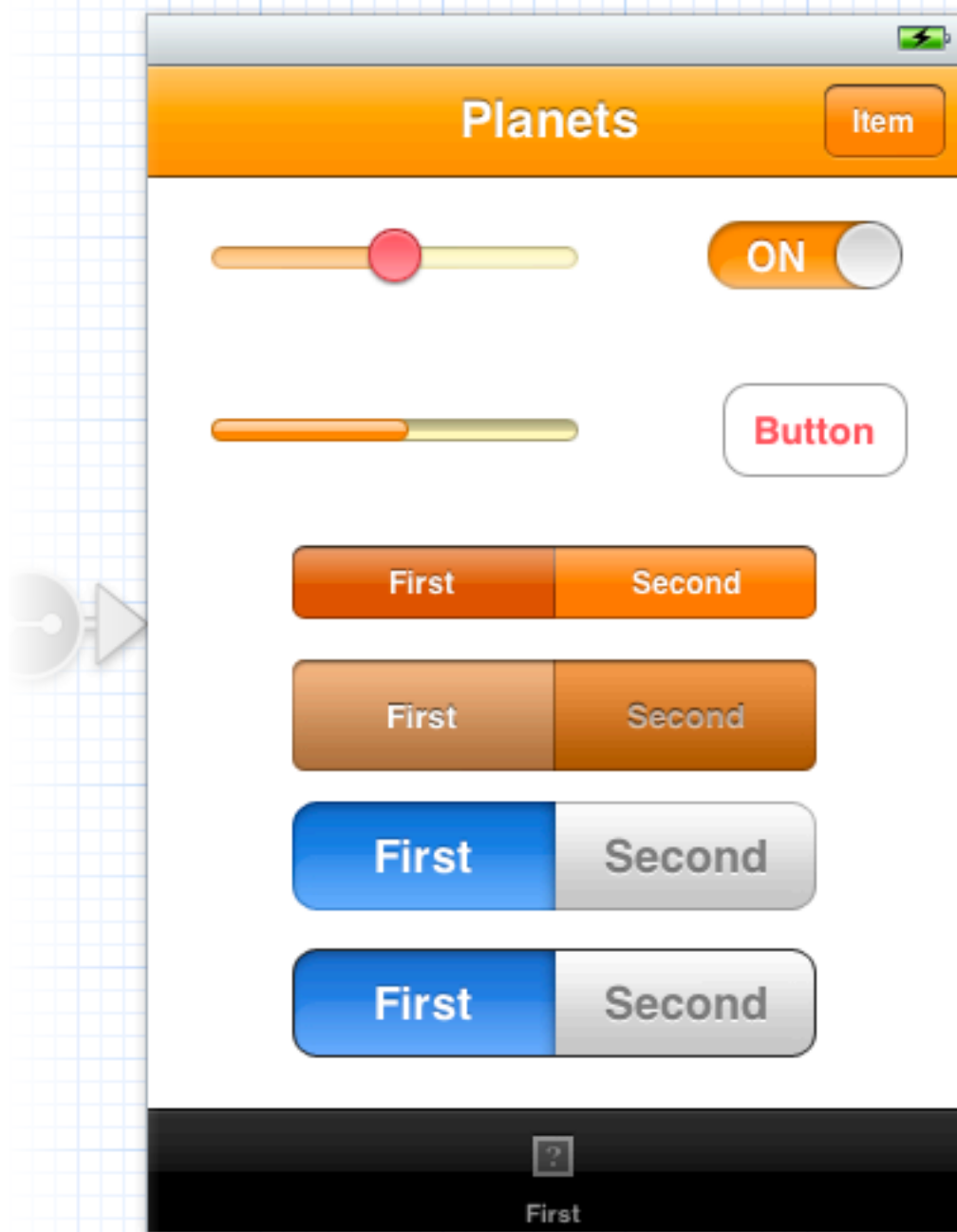



```
[UIBarButtonItem  
appearanceWhenContainedIn:  
[FTNavigationController  
class], nil]
```

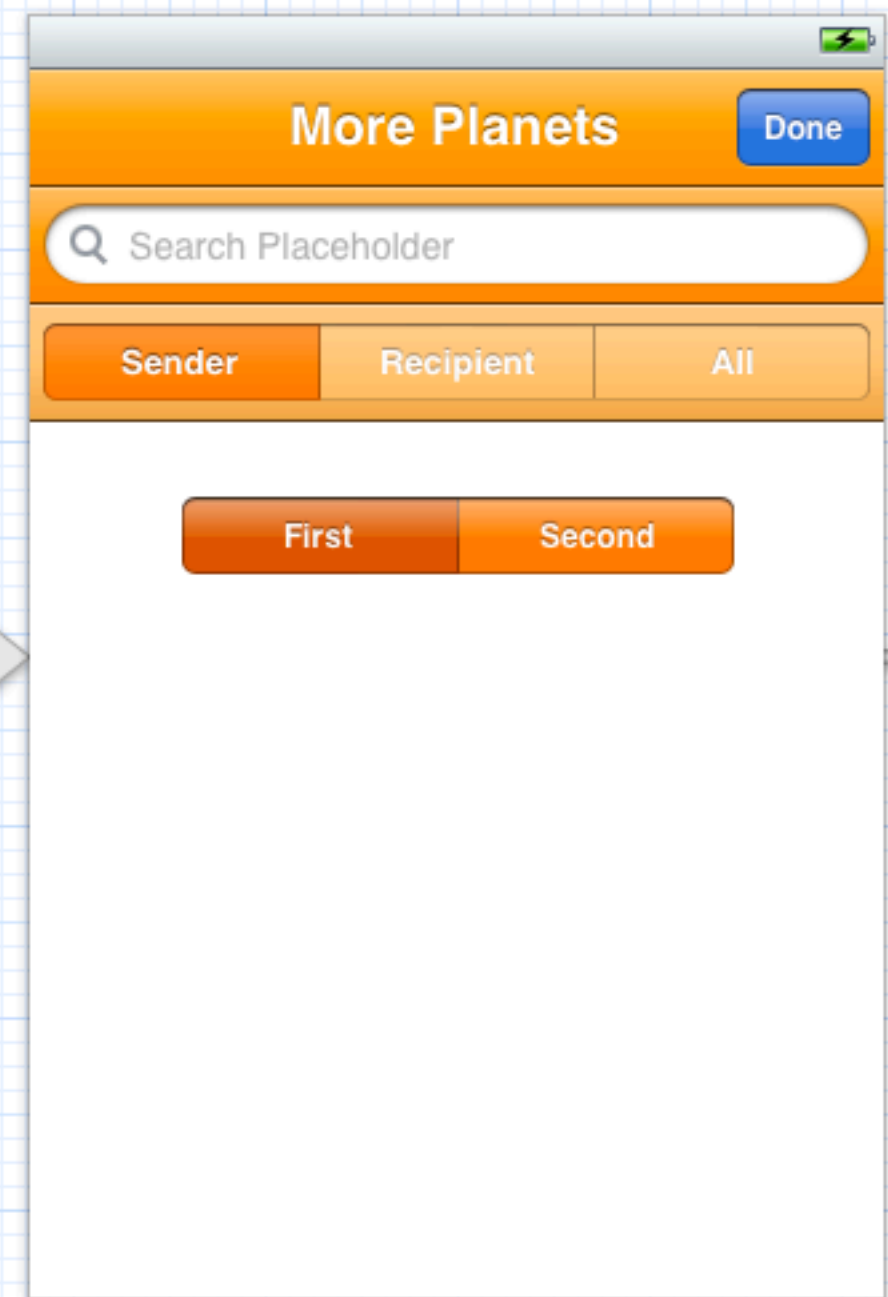


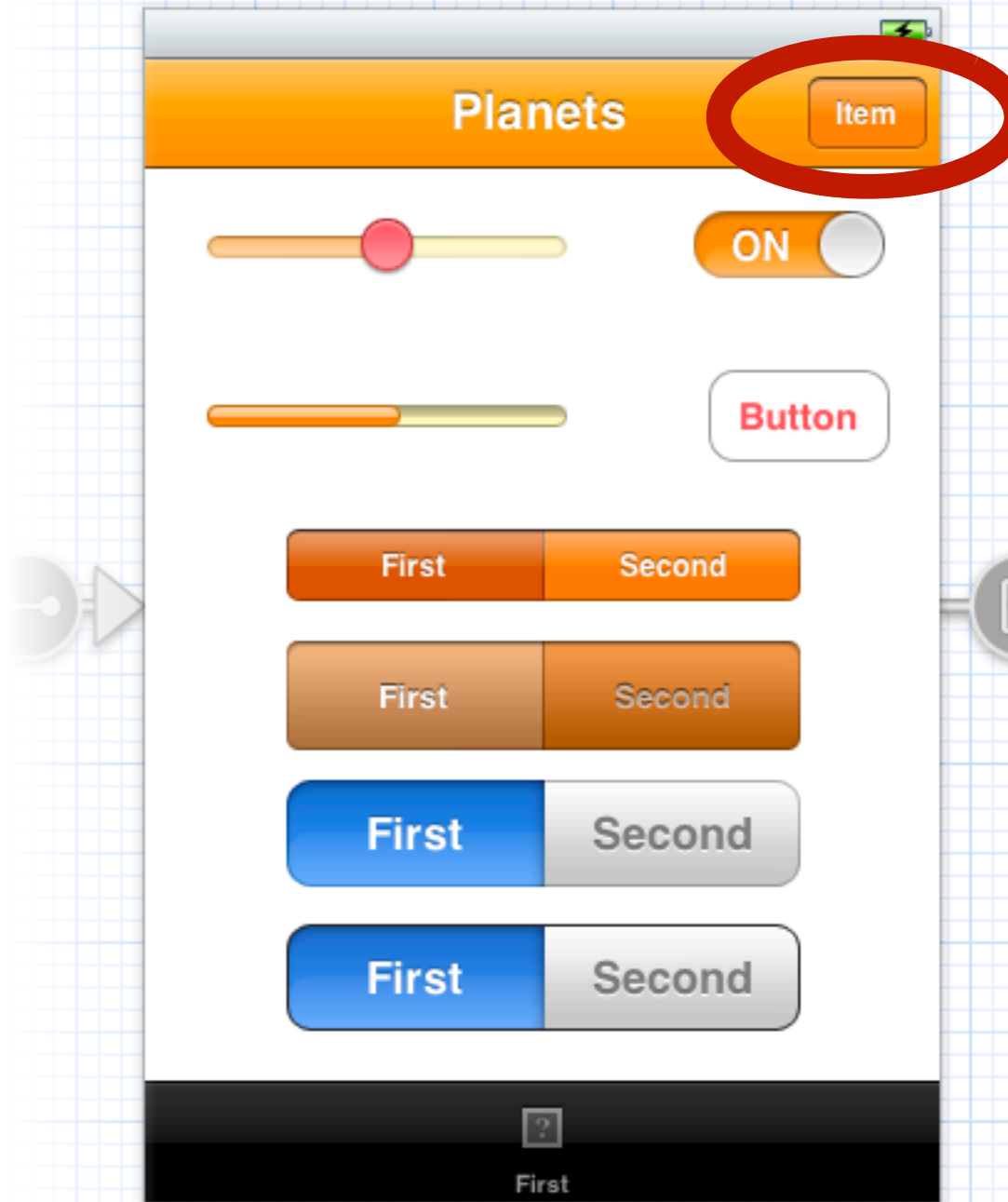

```
[UIBarButtonItem  
appearanceWhenContainedIn:  
[FTNavigationController  
class], nil]
```



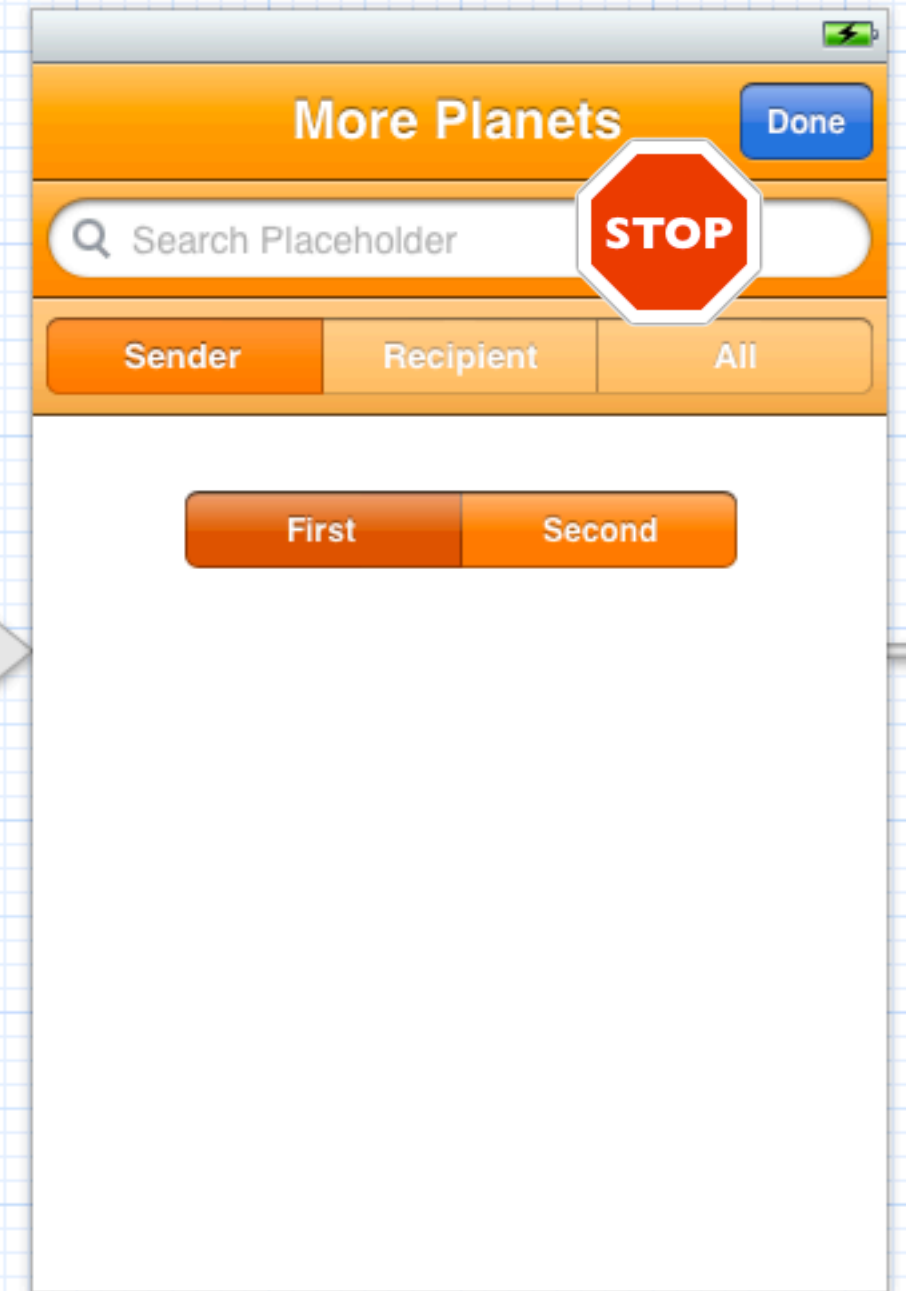


First View Controller – First

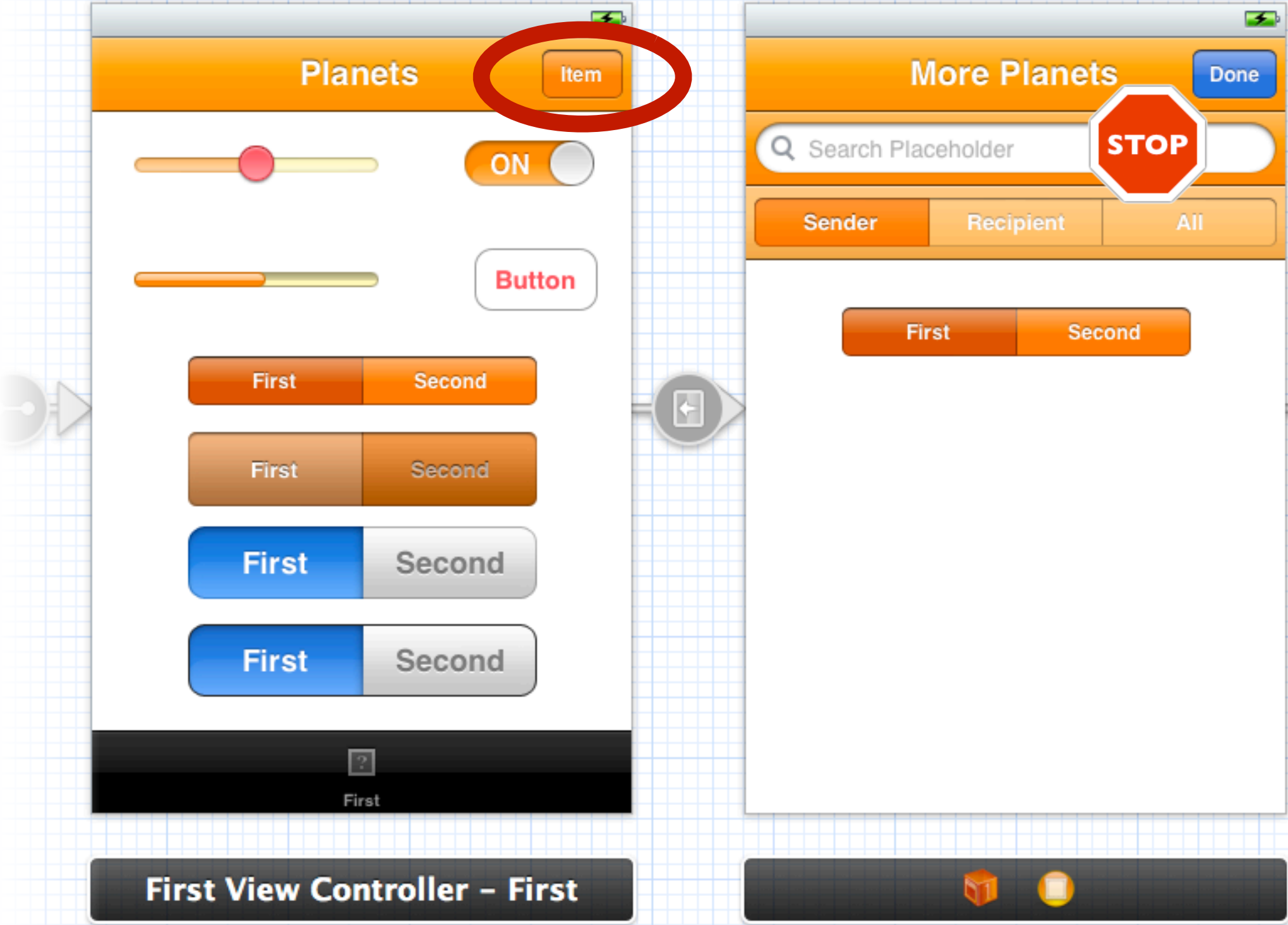




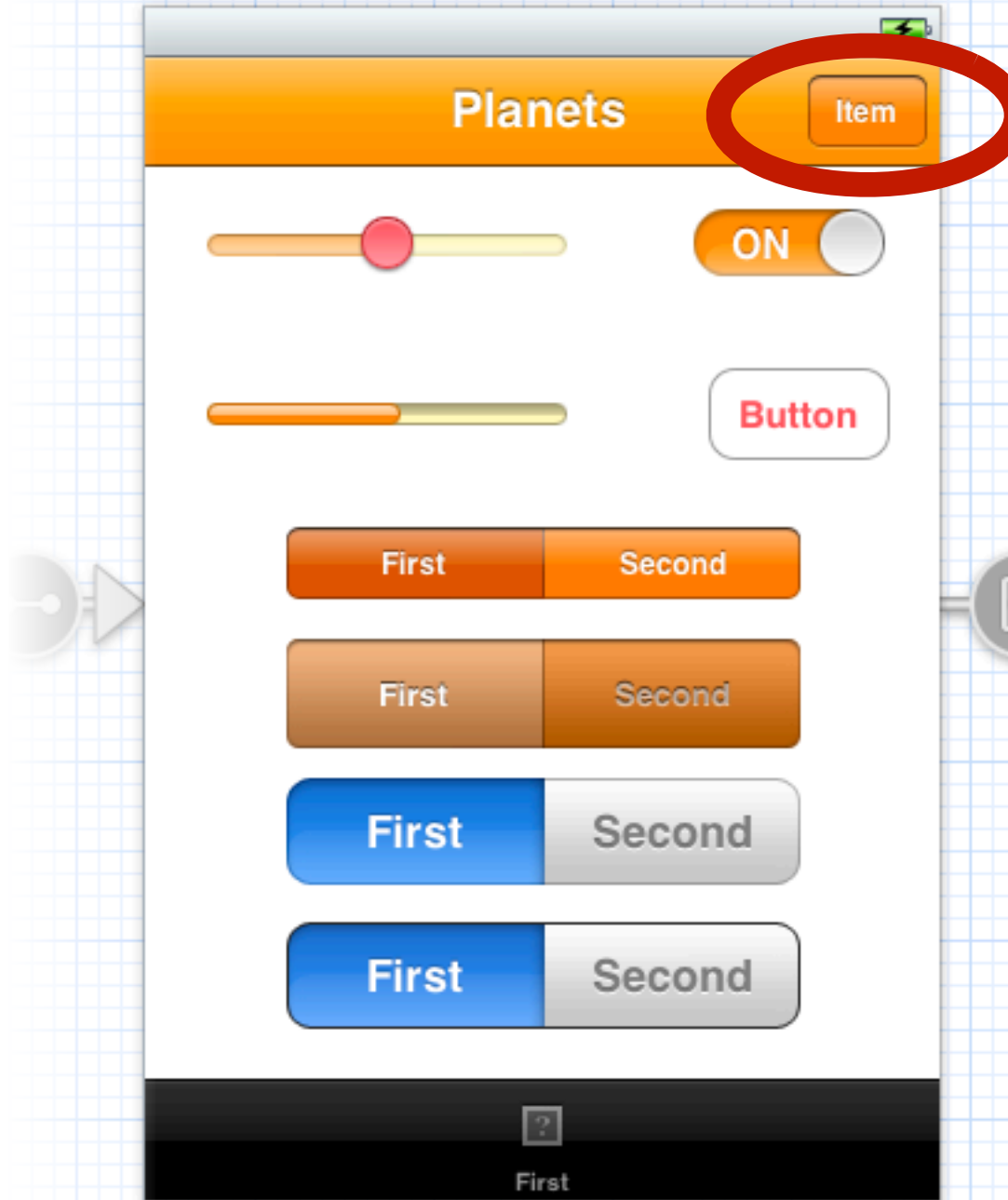
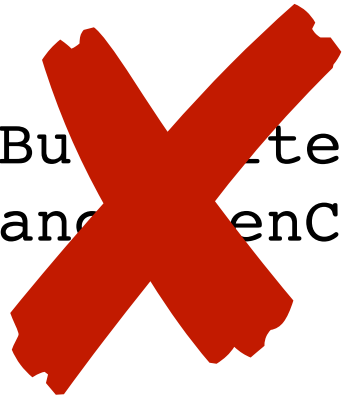
First View Controller – First



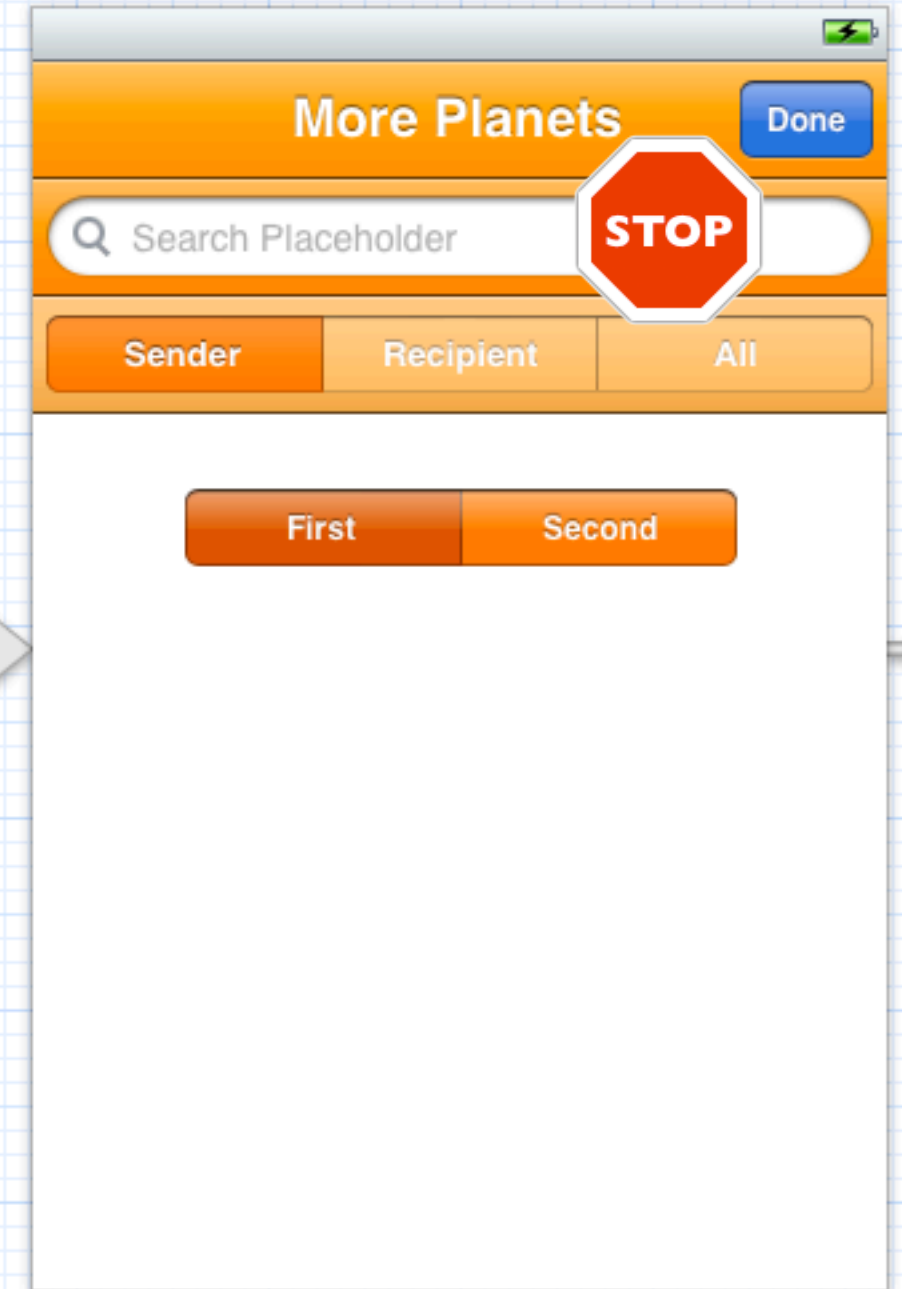
[UIBarButtonItem
appearanceWhenContainedIn:



[UIBarButtonItem
appearanceWhenContainedIn:

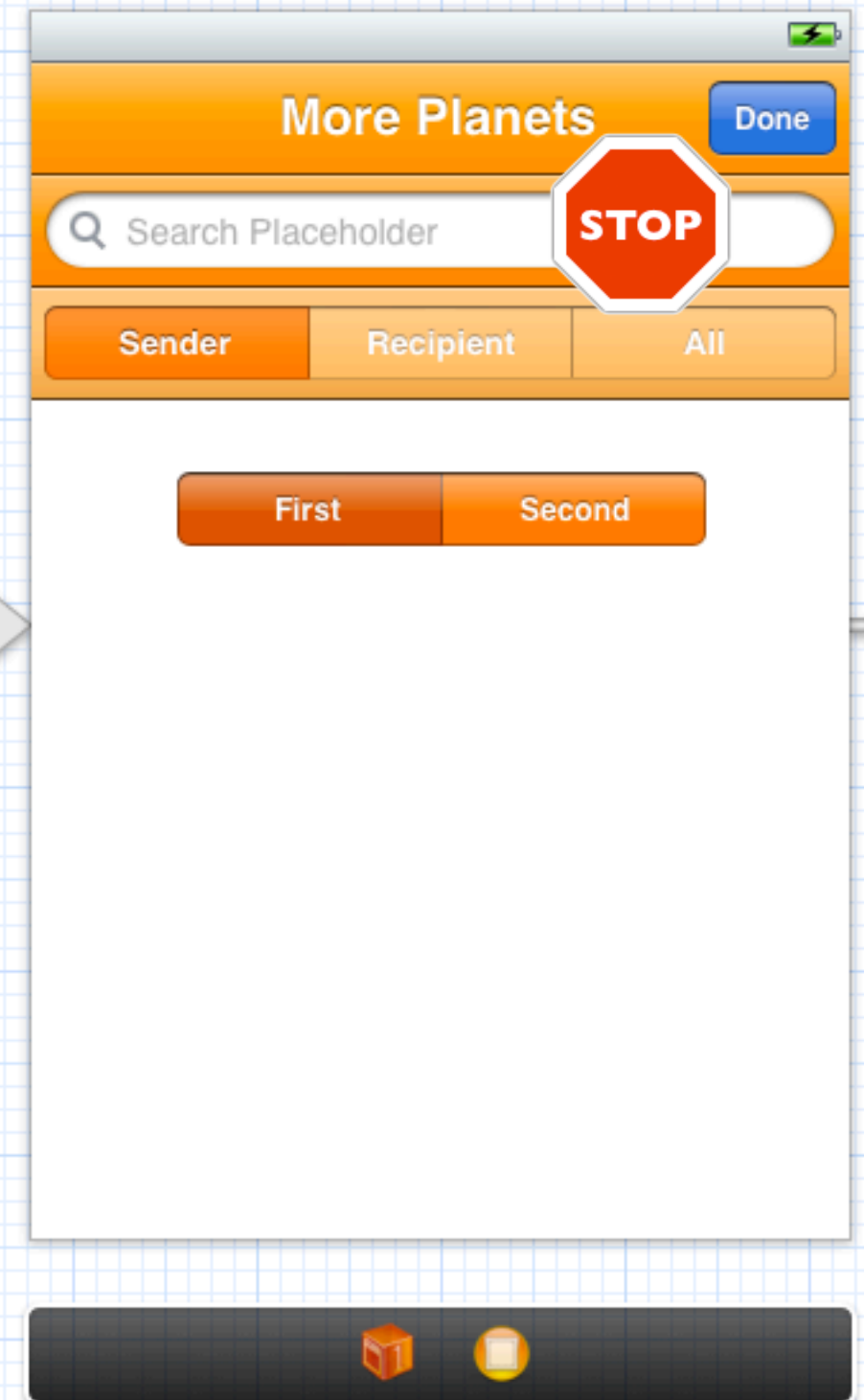
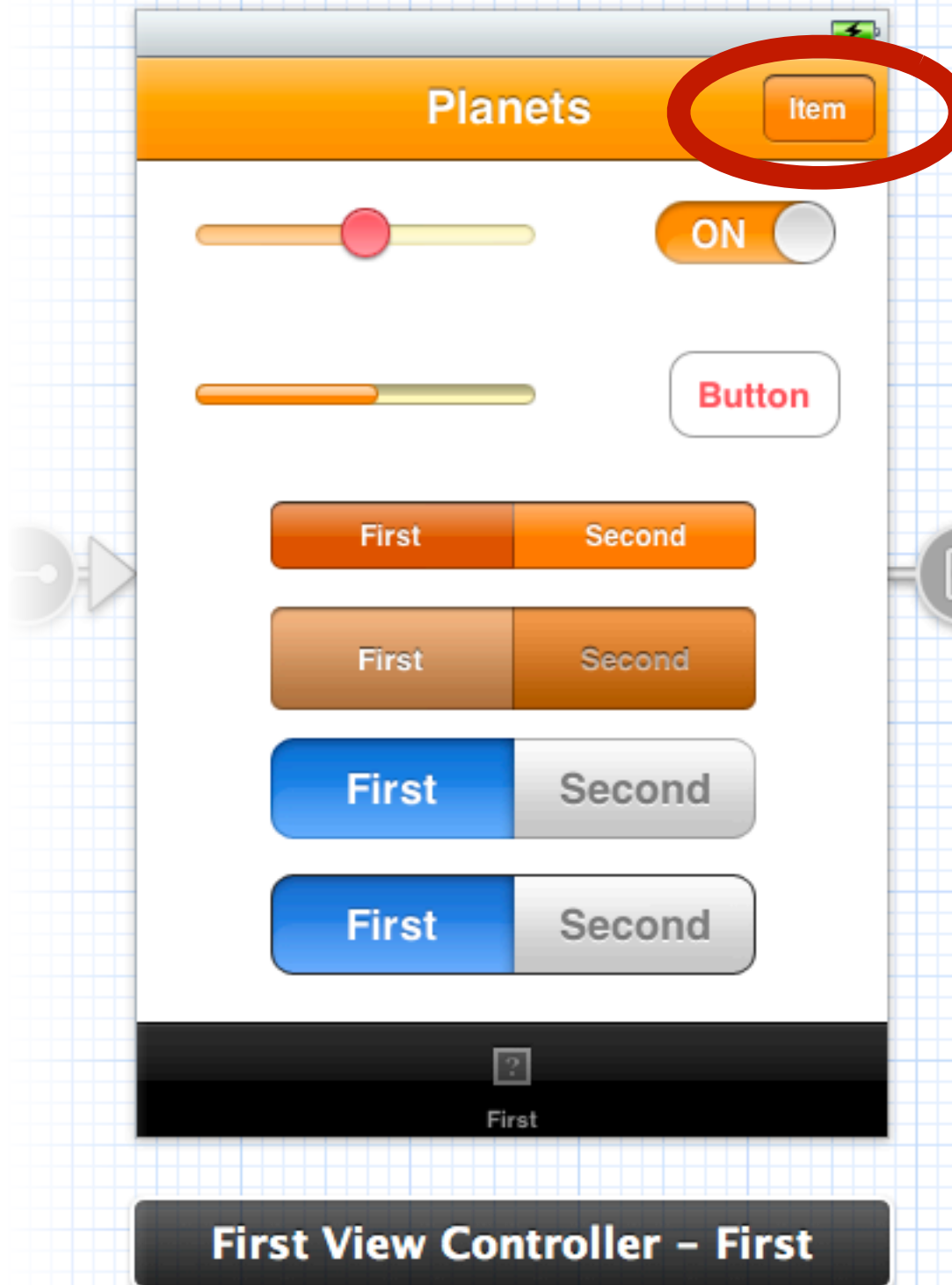


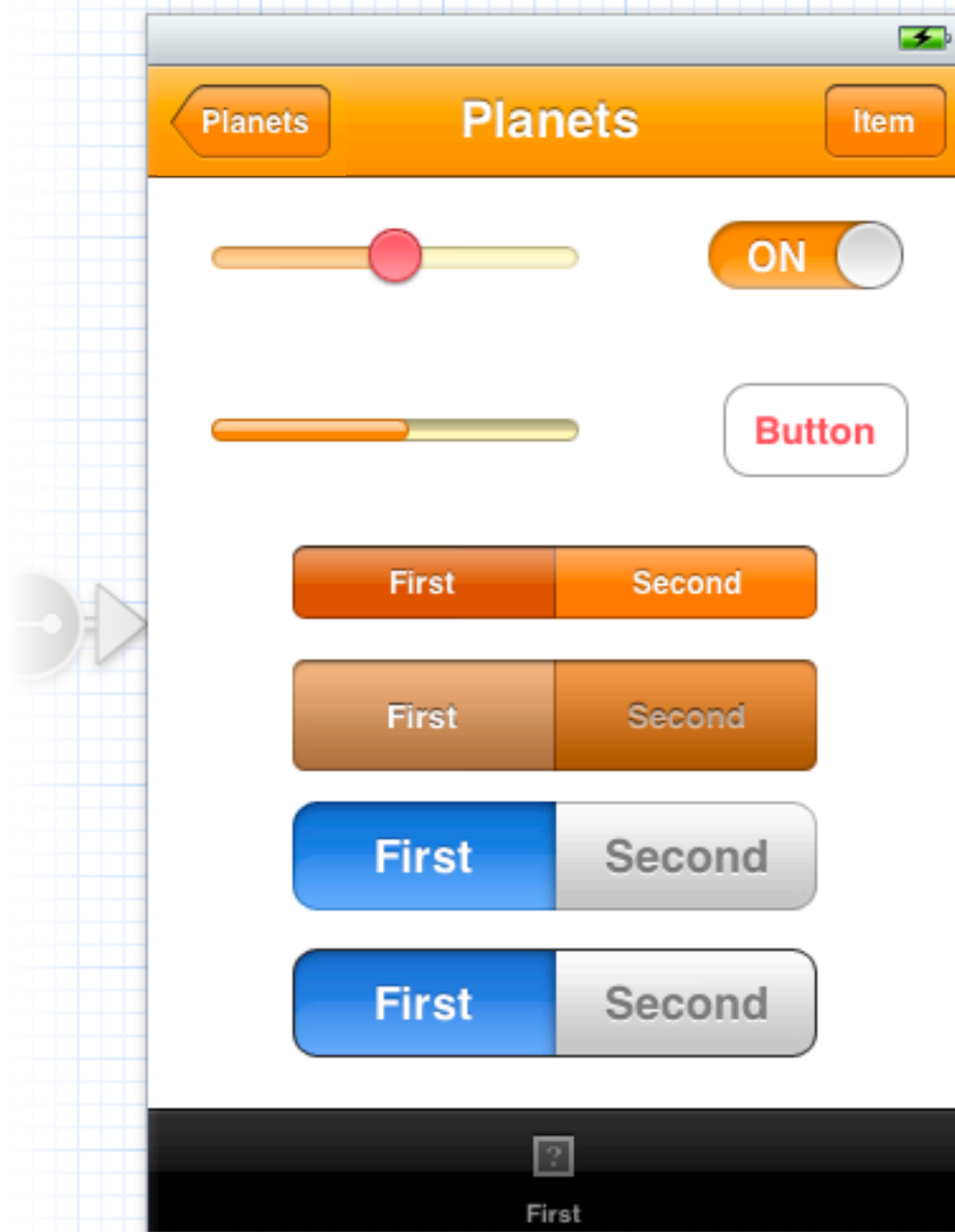
First View Controller – First



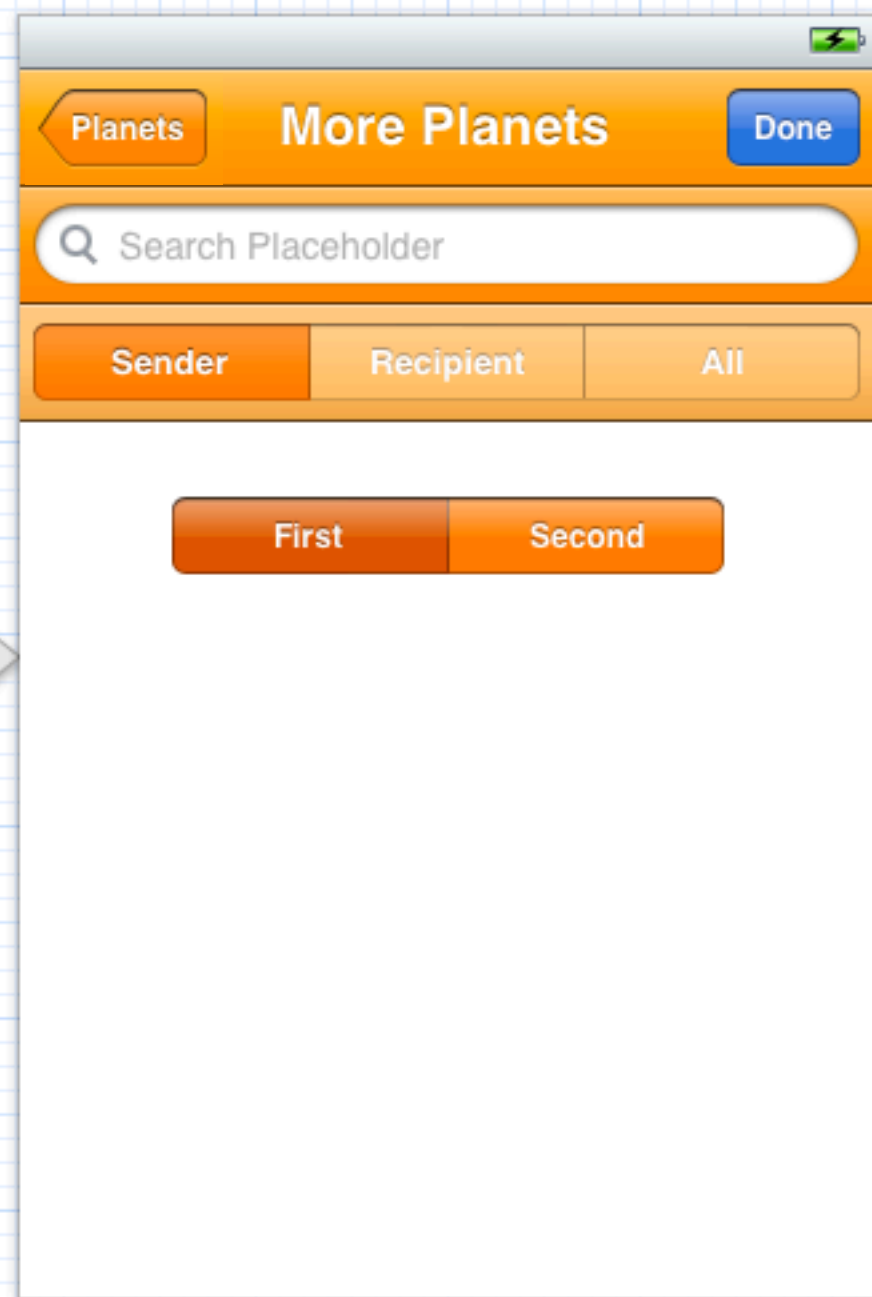
~~[UIBarButtonItem
appearanceWhenContainedIn:~~

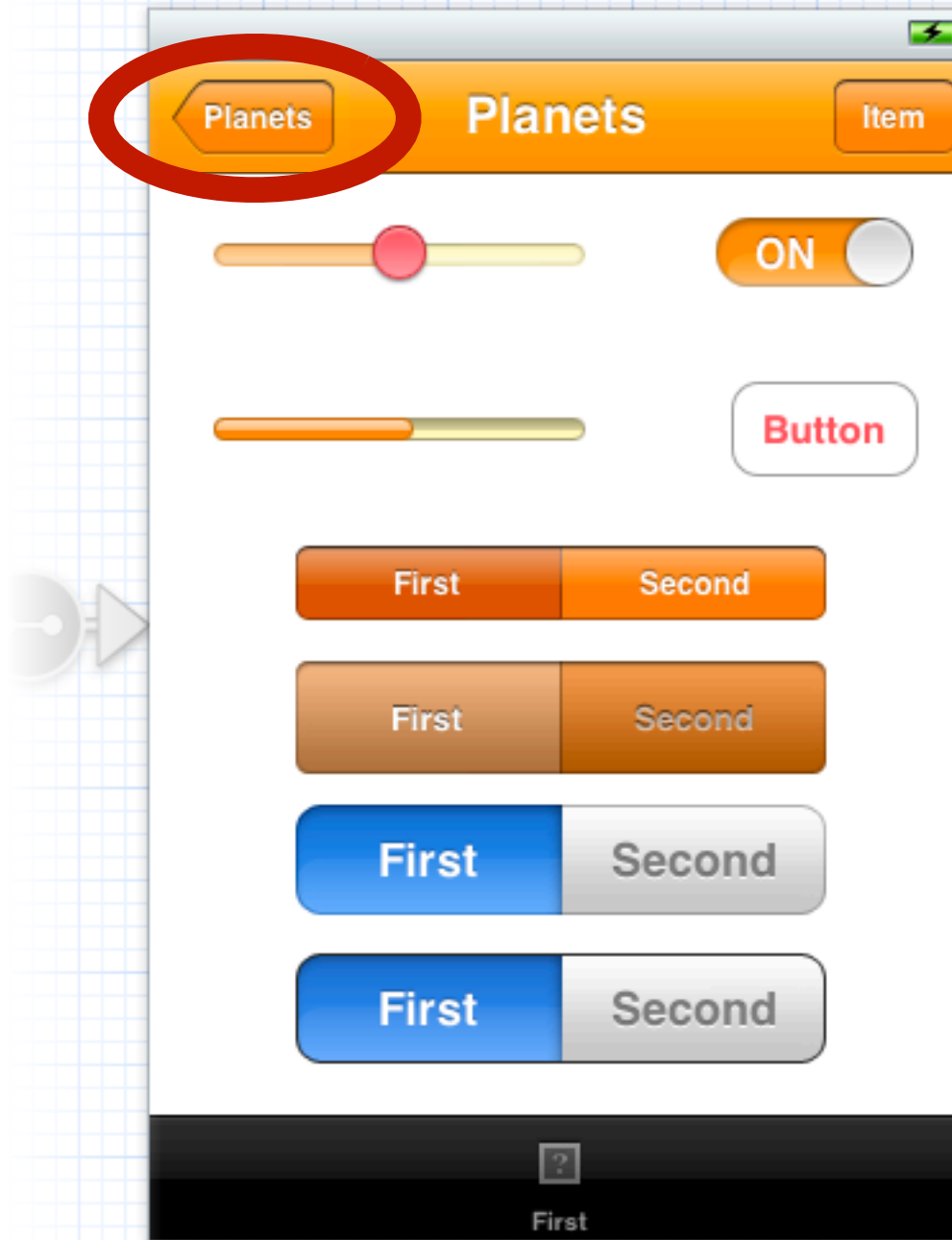
firstViewController.
navigationItem.
rightBarButtonItem...



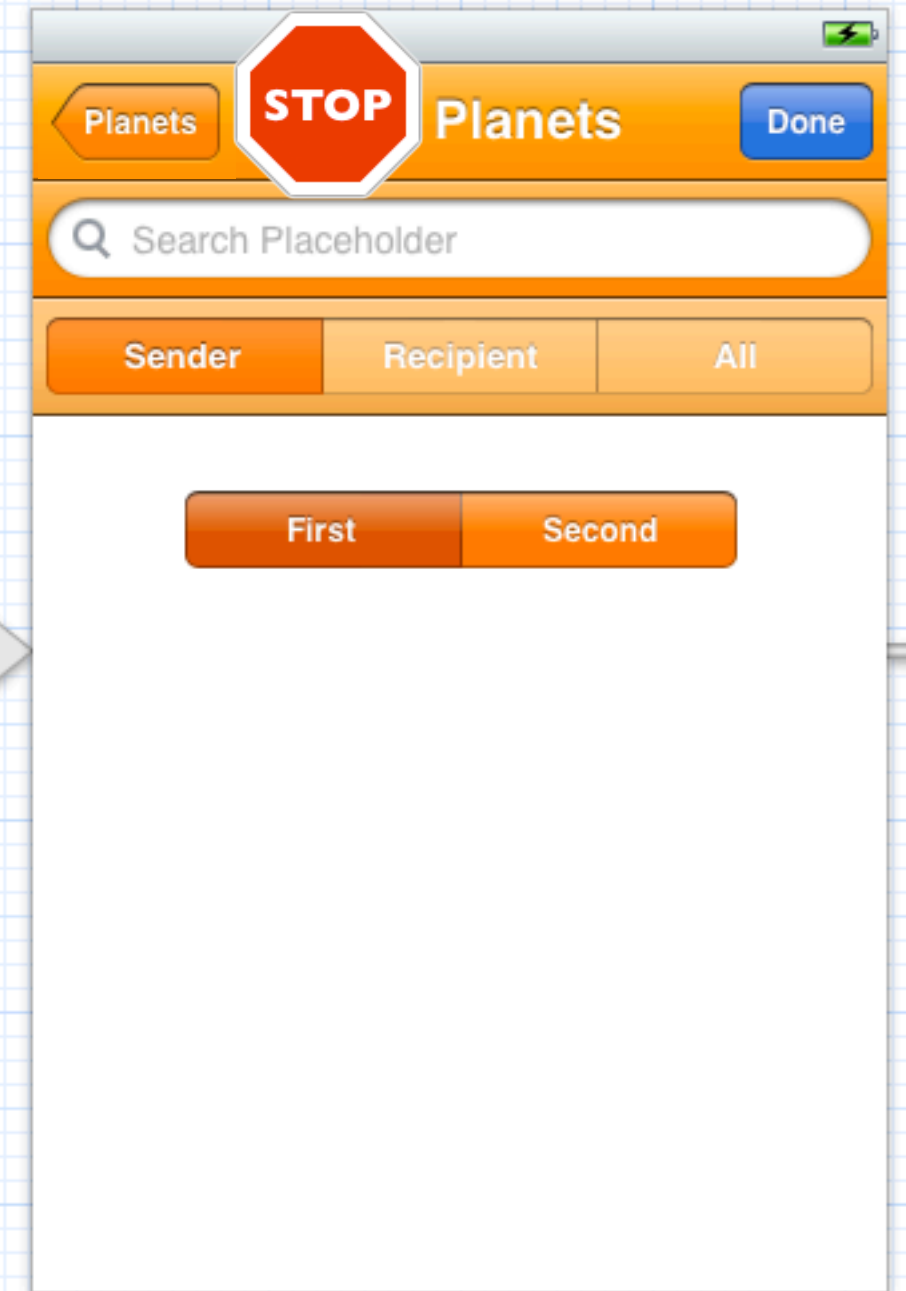


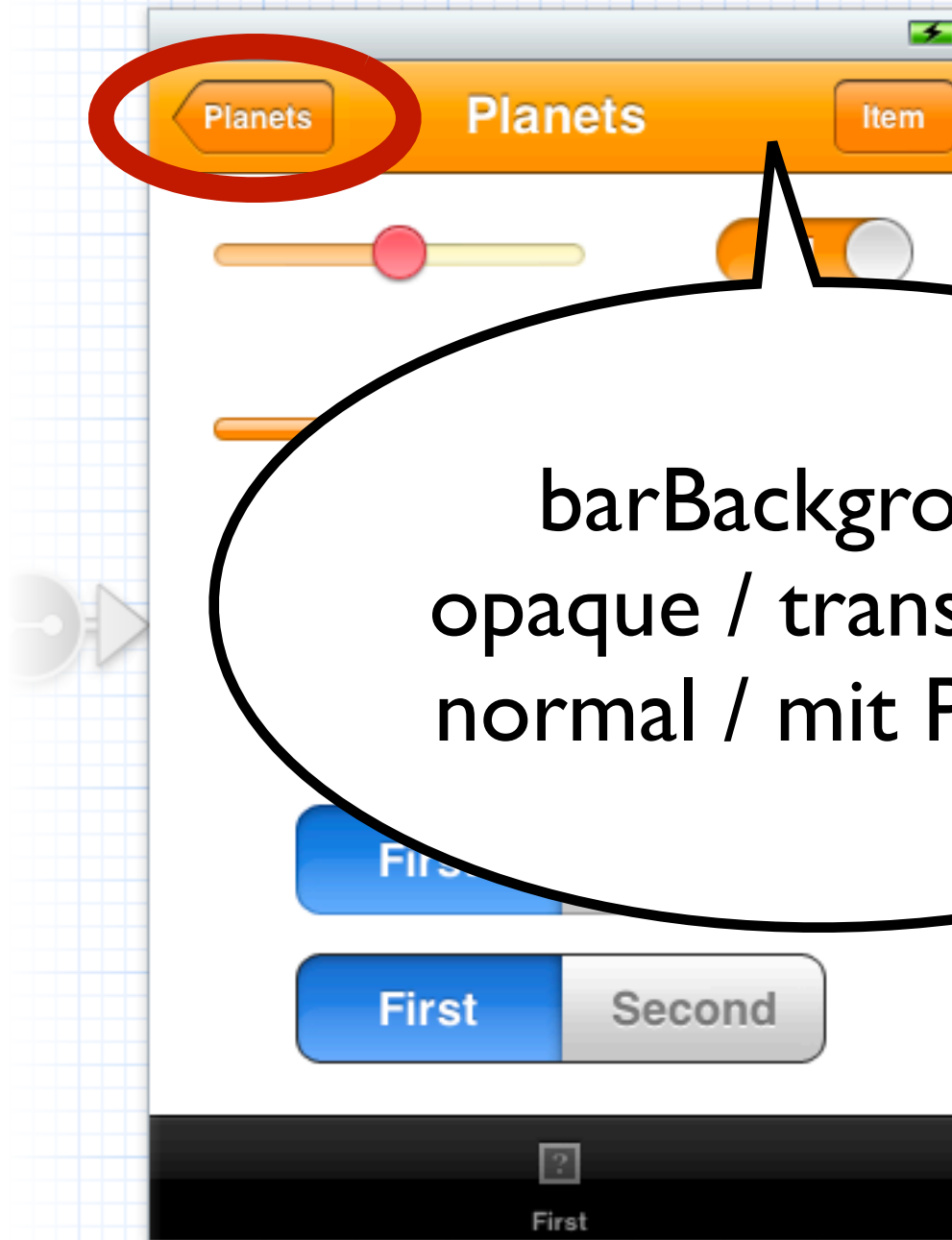
First View Controller – First





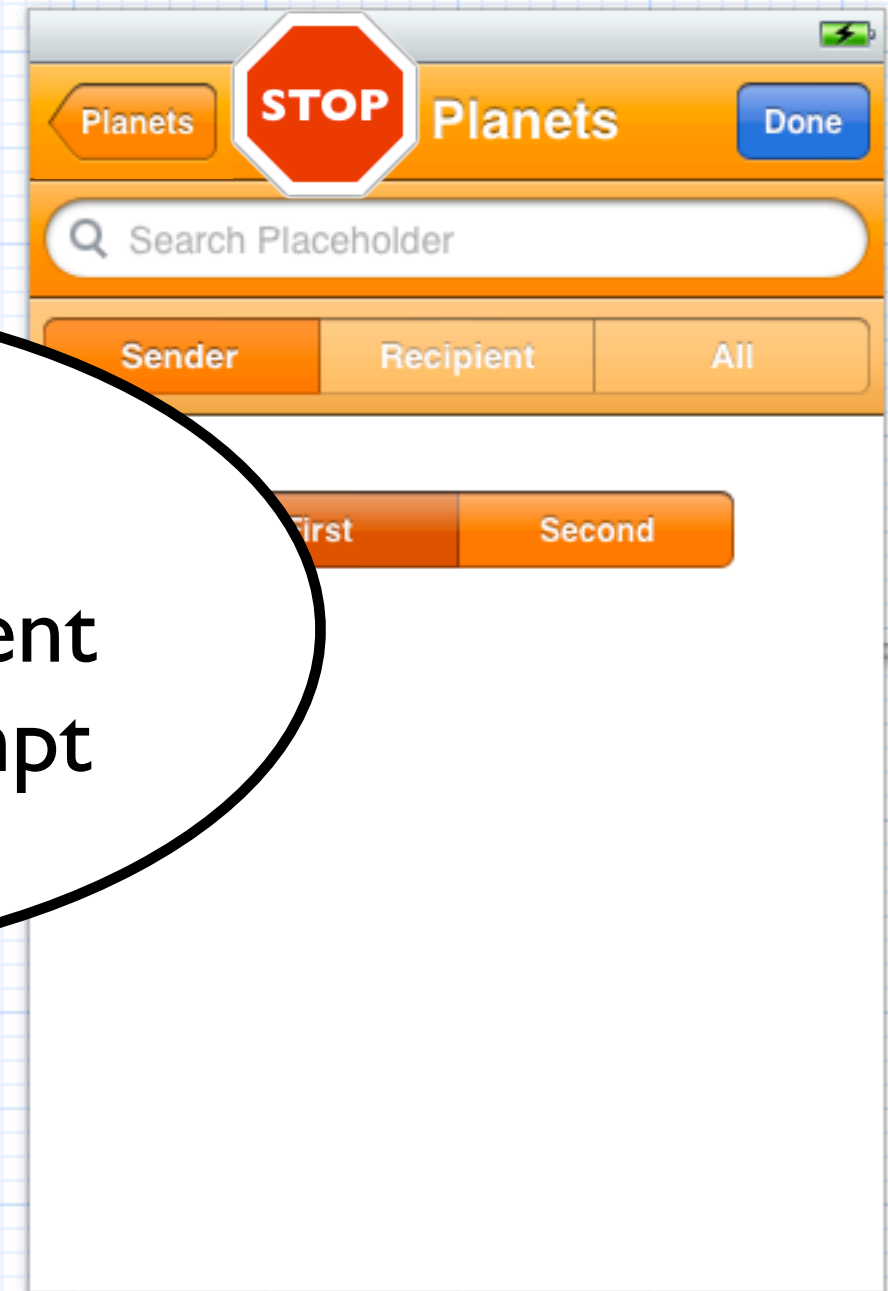
First View Controller – First





barBackground
opaque / transparent
normal / mit Prompt

First View Controller – First





Appearance Container





Appearance Container



Direkte Adressierung





Appearance Container



Direkte Adressierung

?



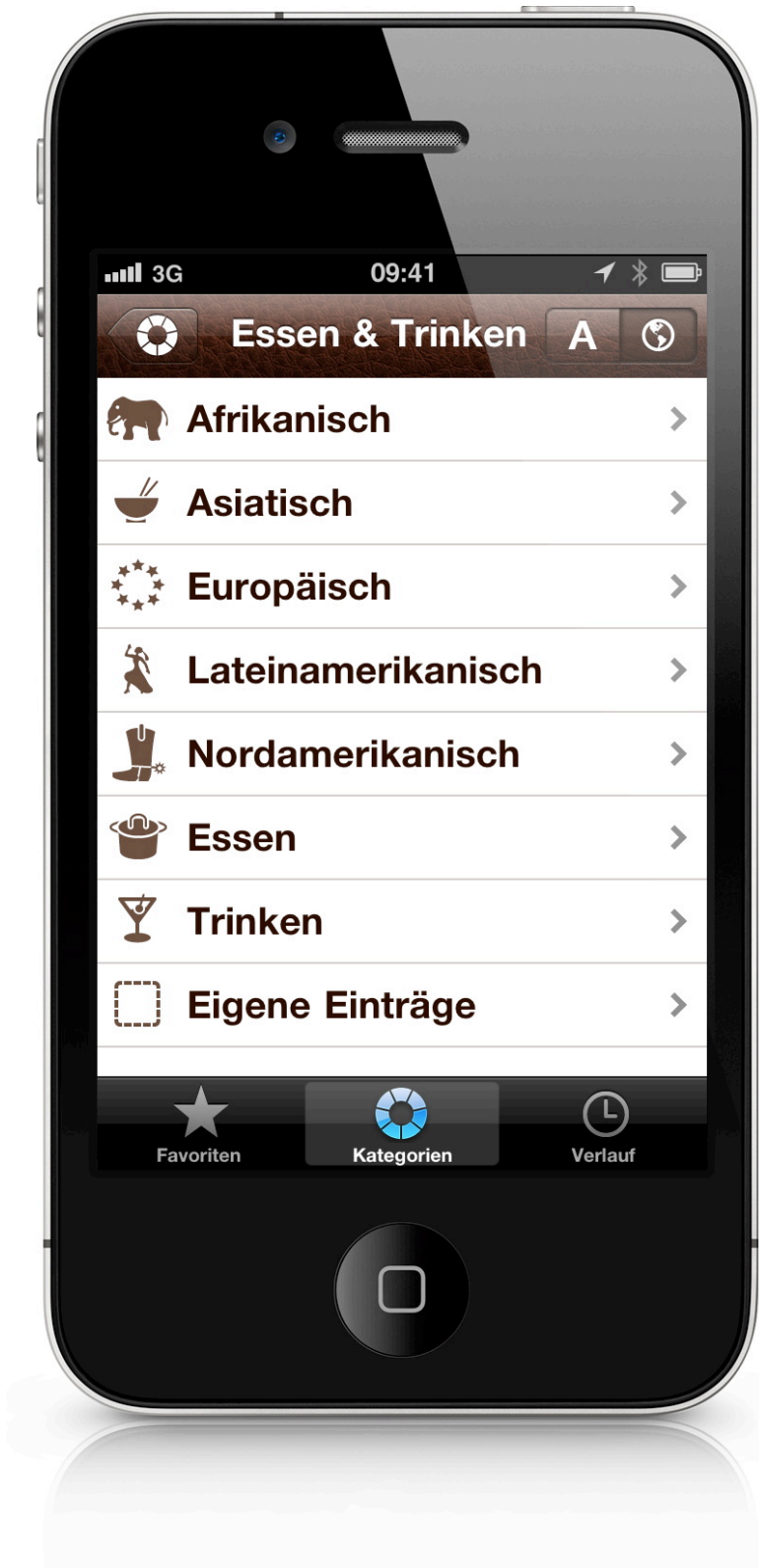
Appearance Wunschzettel

- Navigation Bars: mit/ohne Prompt, transparent und opaque
- Erweiterung Containment-Konzept durch universelle Selektoren
- UITableView: sectionIndex, grouped Style
- UIScrollView indicator
- UIPopover
- MKMapView Callouts
- UIActionSheet und UIAlert+View
- UIMenuItem

Aber: Kein Vergleich zu vorher!









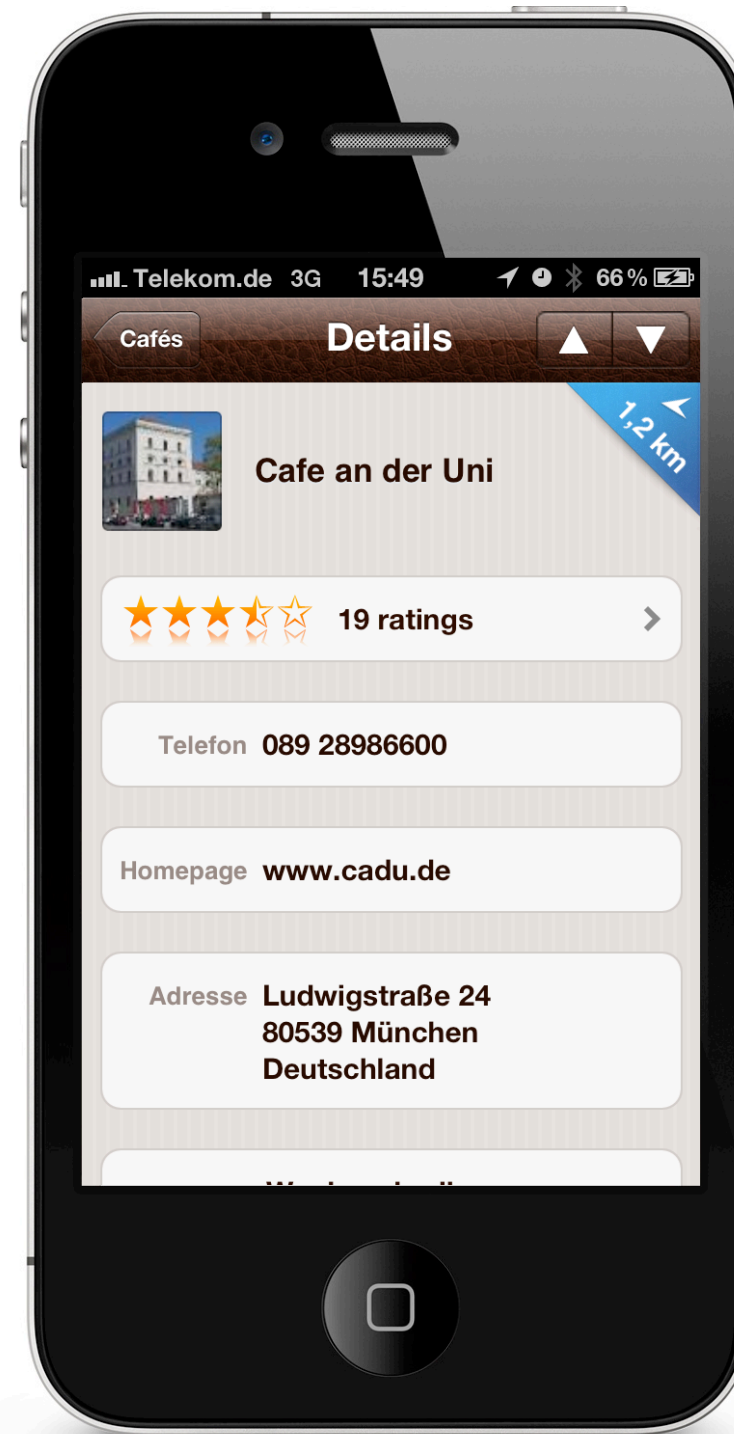
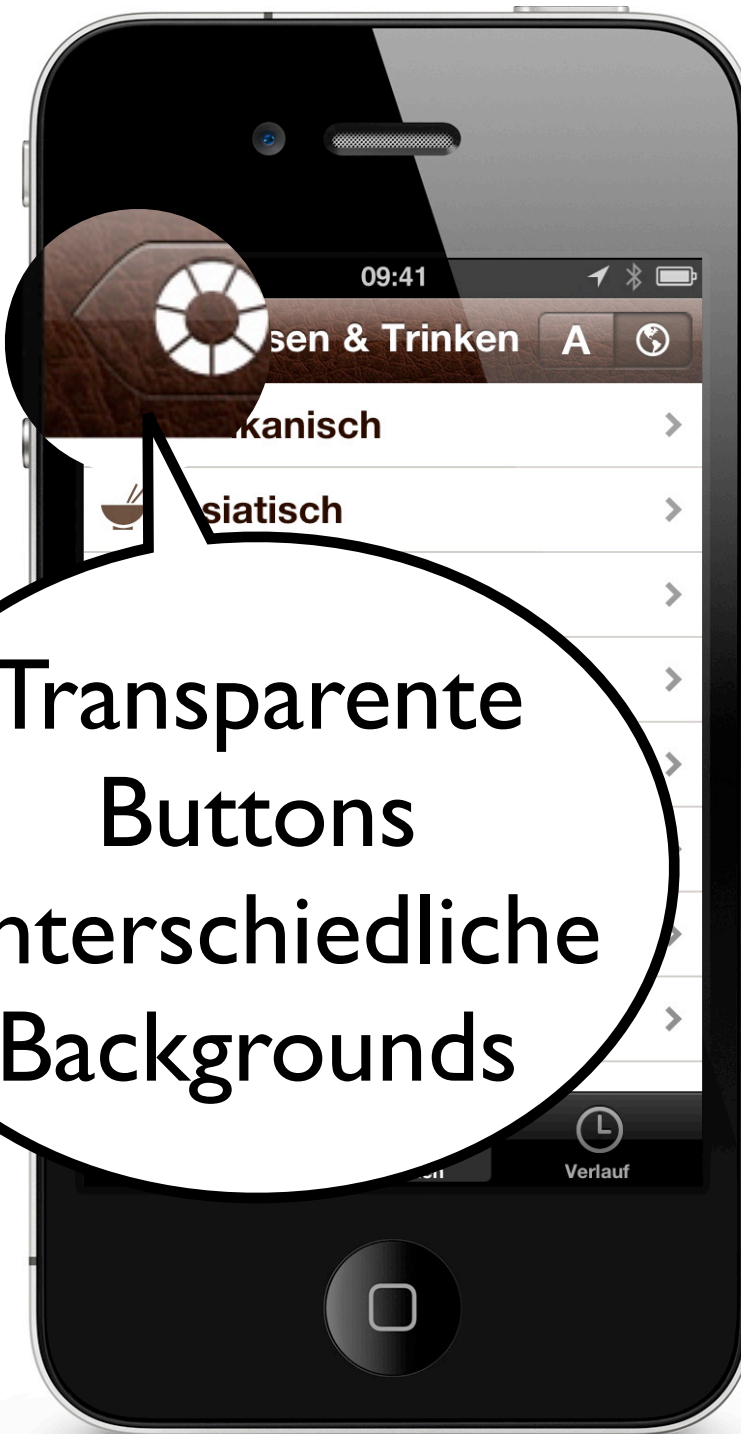
The image shows two iPhones side-by-side. The left iPhone displays an app with a brown leather background and a circular menu. A callout bubble points to the background with the text 'Background Image'. Another callout bubble points to the circular menu with the text 'Transparente Buttons' and 'Unterschiedliche Backgrounds'. The right iPhone displays a list-based app with a similar brown leather background. A callout bubble points to the top bar area with the text 'Transparente Buttons' and 'Unterschiedliche Backgrounds'. Both phones have a status bar at the top showing the time 09:41 and various icons. The dock at the bottom of each phone contains a single icon.

Background
Image

Transparente
Buttons
Unterschiedliche
Backgrounds

Background
Image

Transparente
Buttons
Unterschiedliche
Backgrounds





Background
Image

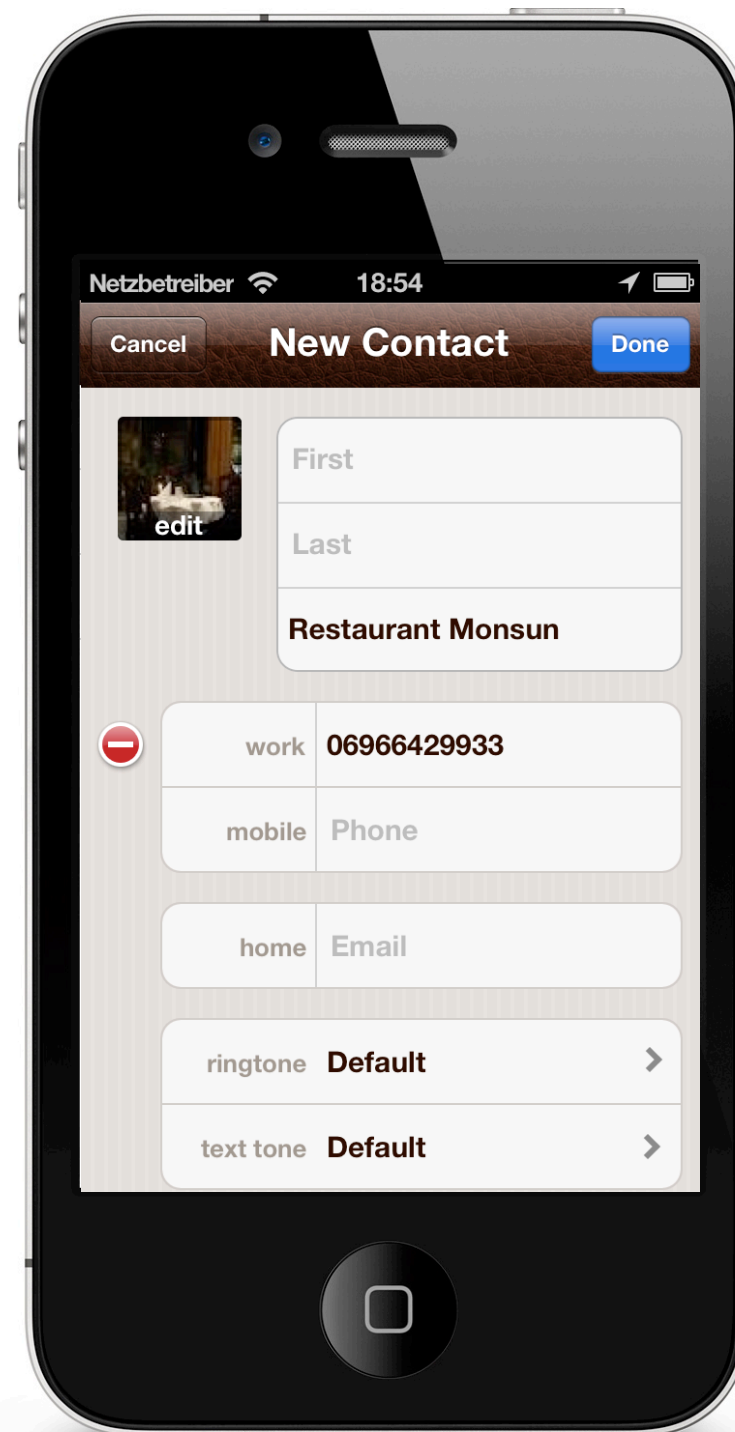
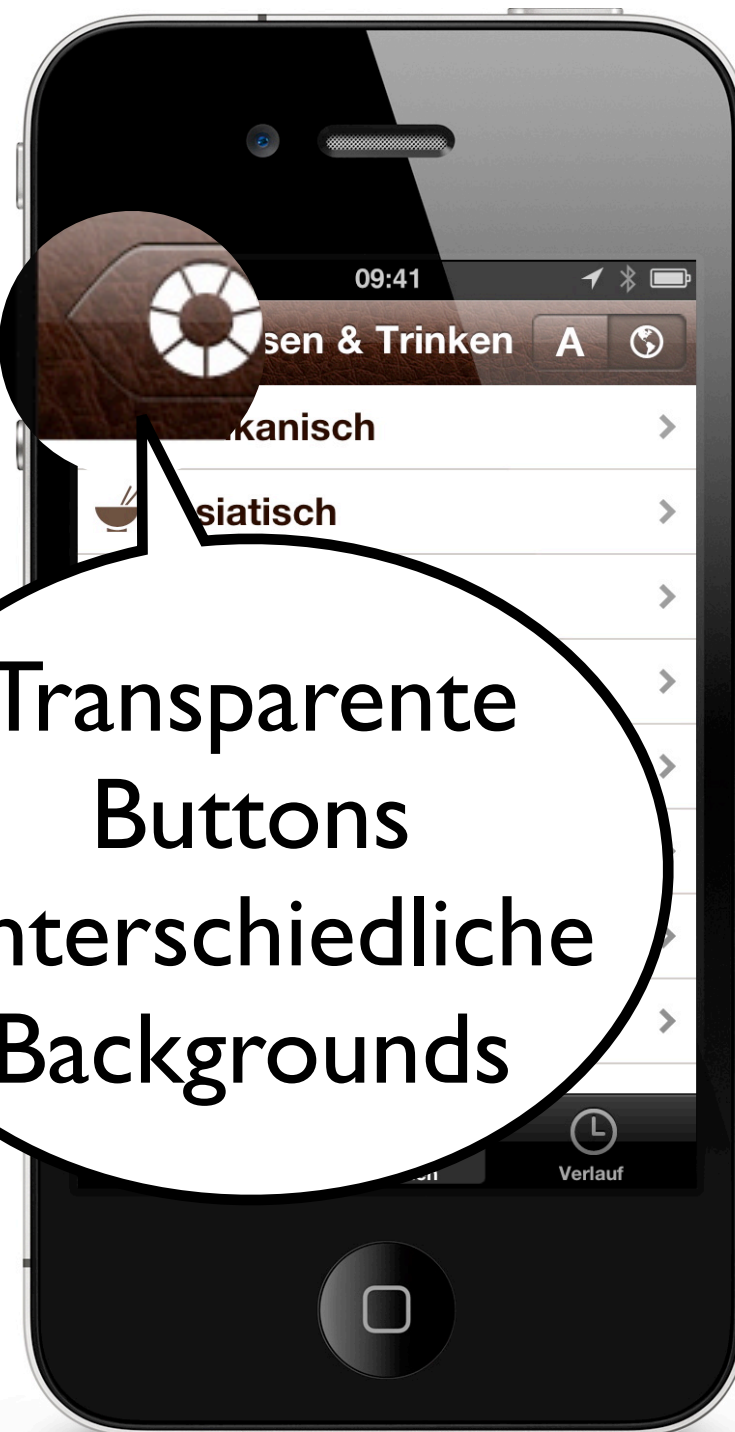
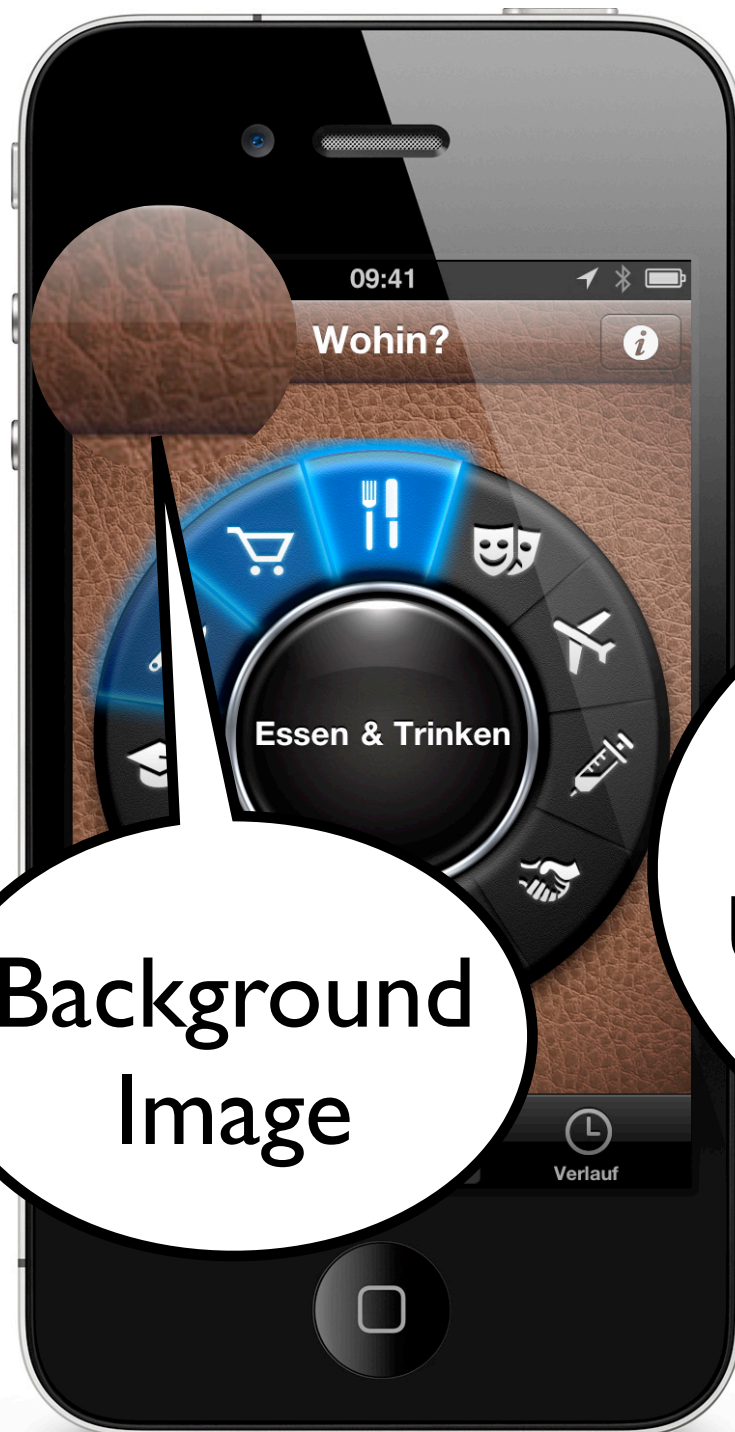
Transparente
Buttons
Unterschiedliche
Backgrounds

Custom
TableView
Background

Background
Image

Transparente
Buttons
Unterschiedliche
Backgrounds

Custom
TableView
Background



Background
Image

Transparente
Buttons
Unterschiedliche
Backgrounds

Custom
TableView
Background

Custom
System View
Controller

Background
Image

Trans
Butt
Unterschie
Backgroun

iOS 3-5
1370
LoC

Custom
TableView
background

Custom
System View
Controller

Background
Image

Trans
Butt
Unterschie
Backgroun

iOS 3-5
1370
LoC

Custom
TableView
background

iOS 5
770
LoC

Vor iOS 5

- Nachbauen von Controls (z.B. Segmented Control)
- Patchen von System-Views (Navigation Bars)
- Projekt appearance44 von Tobias Klönk, @tonklon

A red starburst graphic with a jagged, sunburst-like border, containing the word "Dangerous!" in white text.

Dangerous!

Patchen von System-Views

UITableView

–(void)layoutSubviews

Patchen von System-Views

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)layoutSubviews {  
    // do your stuff  
  
    // call original implementation  
}
```

Patchen von System-Views

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)layoutSubviews {  
    // do your stuff  
  
    [super layoutSubviews];  
}
```

Patchen von System-Views

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)layoutSubviews {  
    // do your stuff  
  
    [super layoutSubviews];  
}
```


Method Swizzling

```
UITableView
```

```
-(void)layoutSubviews
```

```
UITableView(Custom)
```

```
-(void)myLayoutSubviews {  
    // do your stuff  
  
    // call original implementation  
}
```

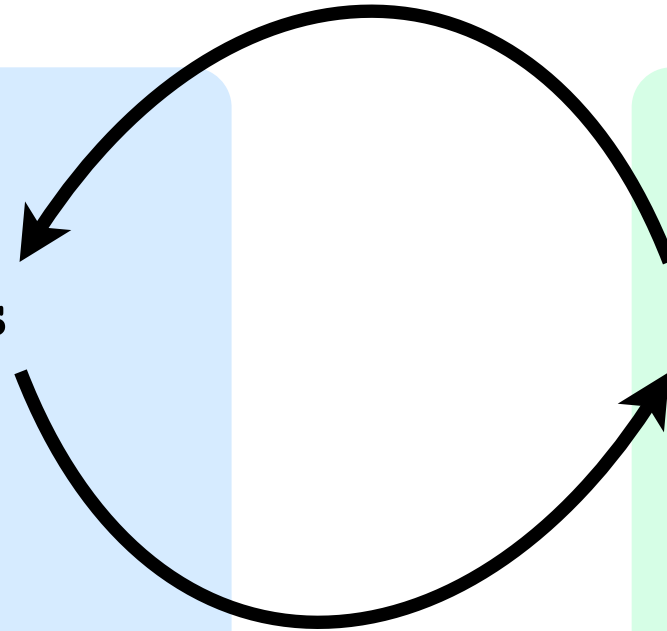
Method Swizzling

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)myLayoutSubviews {  
    // do your stuff  
  
    // call original implementation  
}
```



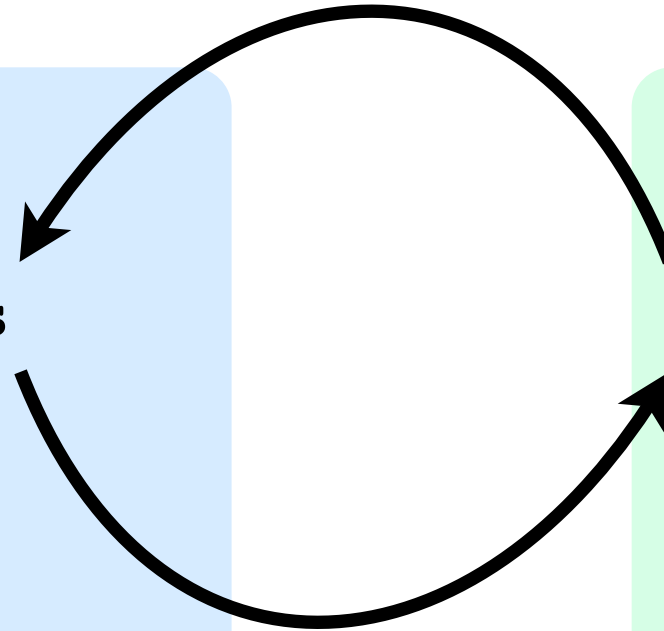
Method Swizzling

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)myLayoutSubviews {  
    // do your stuff  
  
    [self layoutSubviews];  
}
```



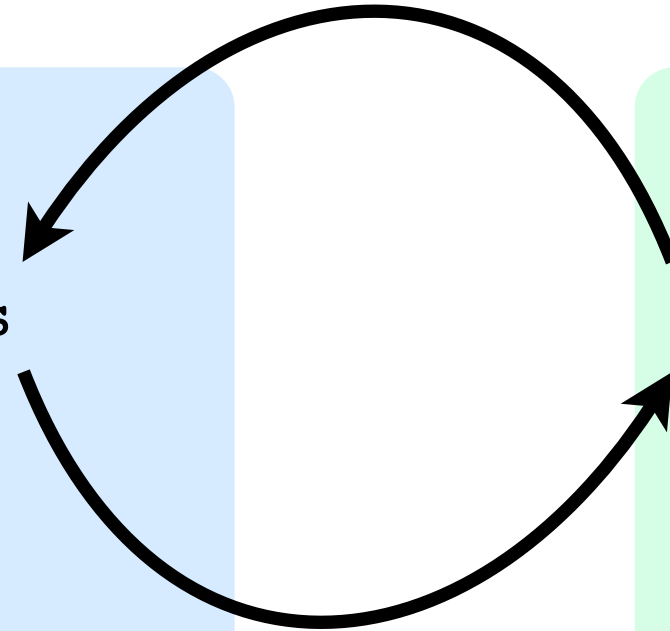
Method Swizzling

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)myLayoutSubviews {  
    // do your stuff  
  
    [self layoutSubviews];  
}
```



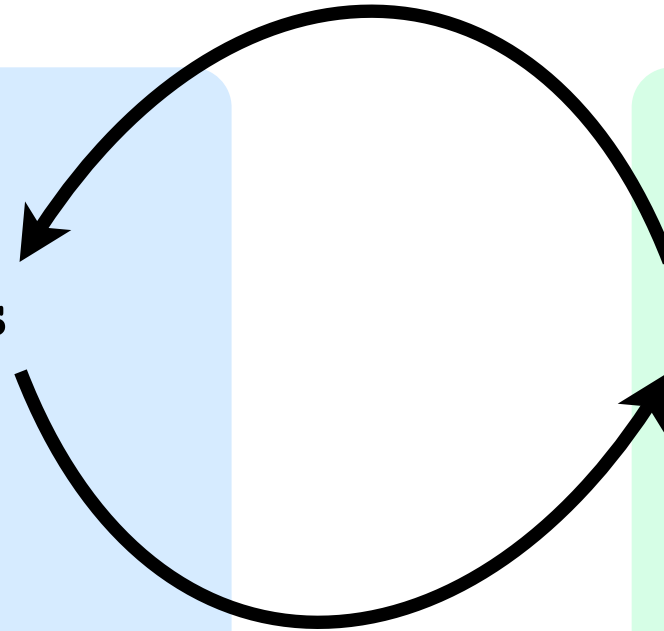
Method Swizzling

UITableView

-(void)layoutSubviews

UITableView(Custom)

```
-(void)myLayoutSubviews {  
    // do your stuff  
  
    [self myLayoutSubviews];  
}
```



```
// implementation by Mike Ash
// http://cocoadev.com/index.pl?MethodSwizzling (down to bottom!)

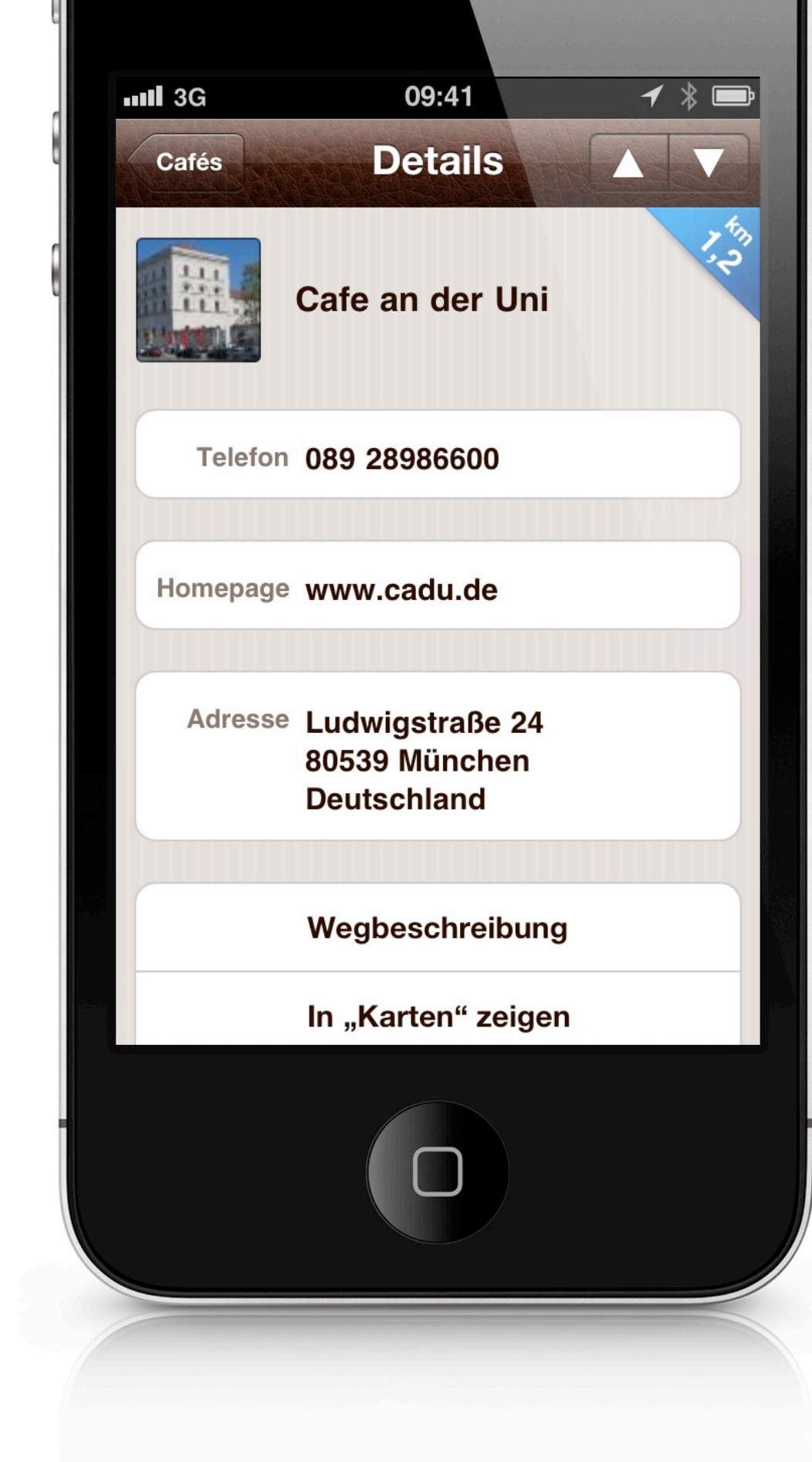
void Swizzle(Class c, SEL orig, SEL new) {

    Method origMethod = class_getInstanceMethod(c, orig);
    Method newMethod = class_getInstanceMethod(c, new);

    if(class_addMethod(c, orig, method_getImplementation(newMethod),
method_getTypeEncoding(newMethod))) {
        class_replaceMethod(c, new, method_getImplementation(origMethod),
method_getTypeEncoding(origMethod));
    } else {
        method_exchangeImplementations(origMethod, newMethod);
    }
}
```


UITableView

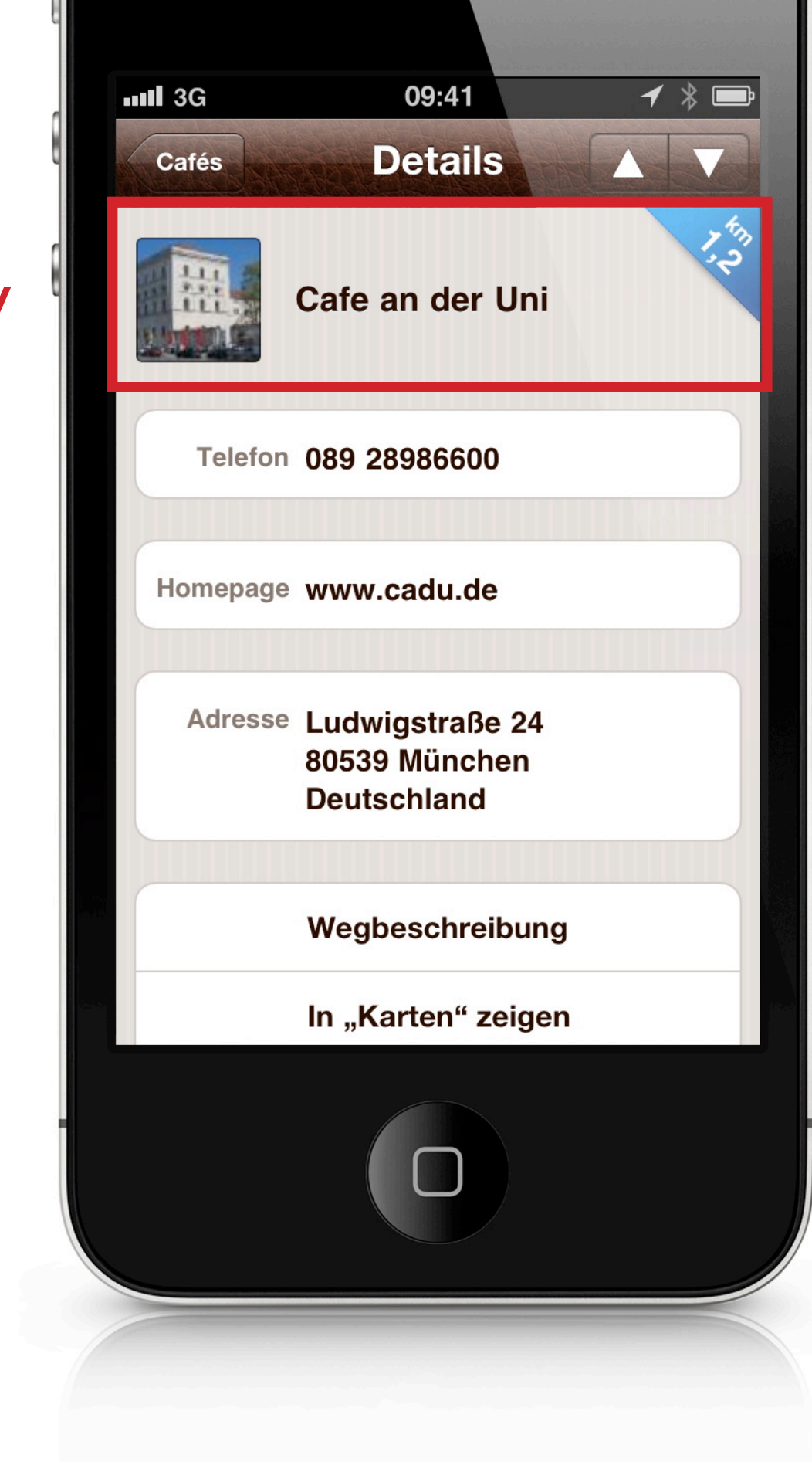
Custom Background



UITableView

Custom Background

tableView

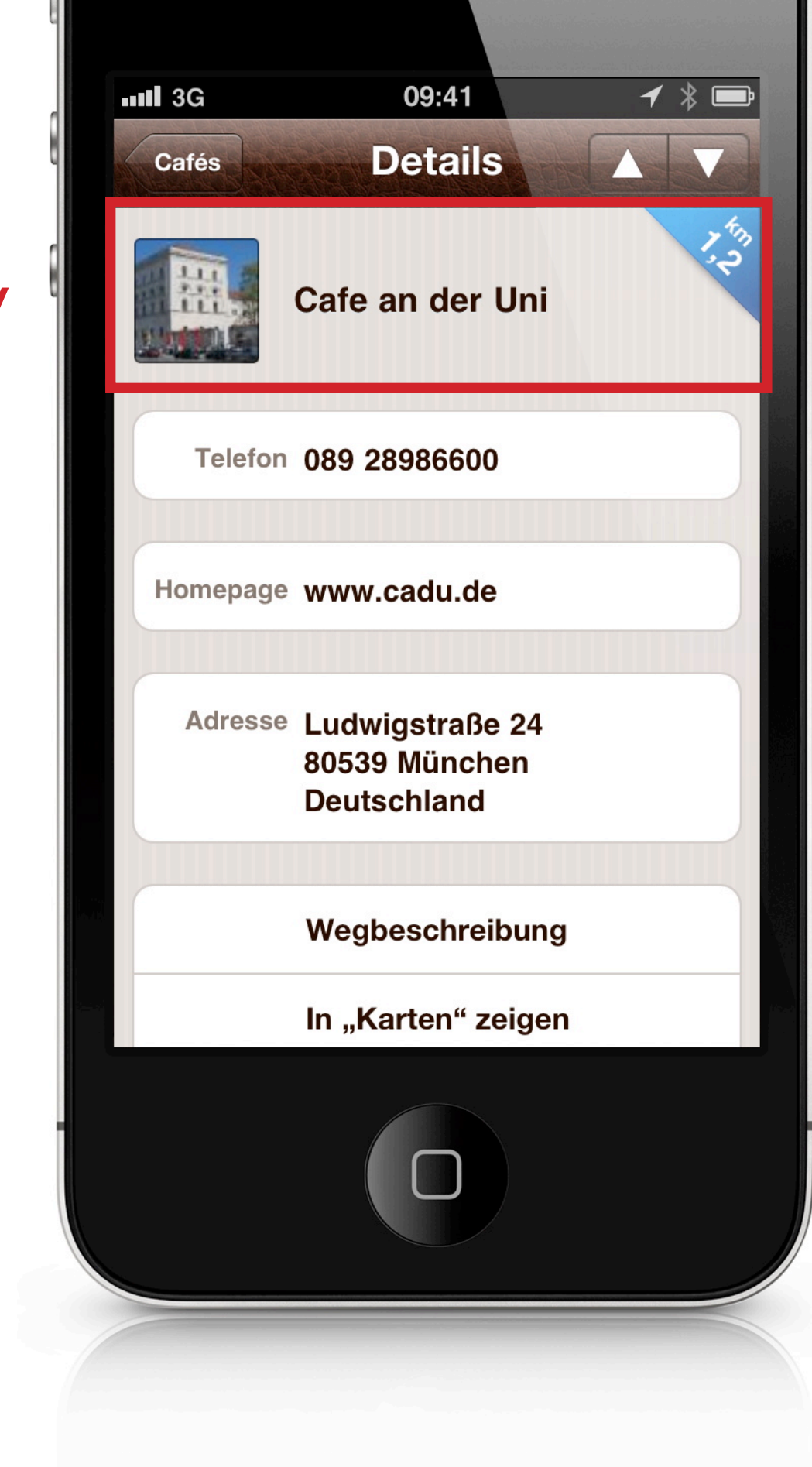


UITableView

Custom Background

```
+ [UIColor colorWithPatternImage:]
```

tableView




```
Swizzle([UITableView class], @selector(layoutSubviews), @selector
(myLayoutSubviews));

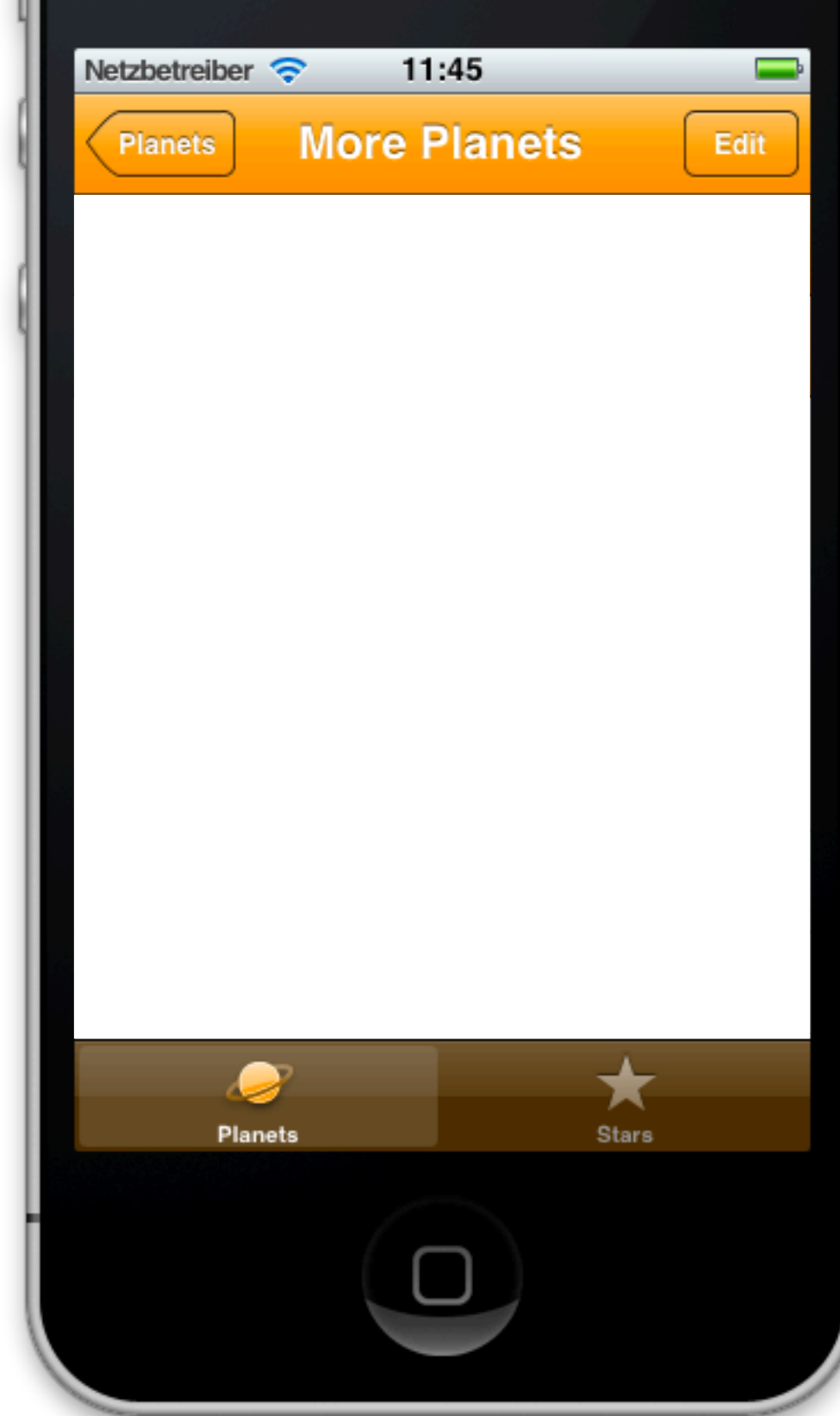
@implementation UITableView (FTCustom)
- (void)myLayoutSubviews {
    if (self.style == UITableViewStyleGrouped) {
        UIColor *bgColor = [UIColor groupedTableViewBackgroundColor];
        self.backgroundColor = bgColor;
        self.tableViewHeader.backgroundColor = bgColor;
        self.tableViewFooter.backgroundColor = bgColor;
    }
    [self myLayoutSubviews]; // call the original implementation
}
@end
```

```
Swizzle([UITableView class], @selector(layoutSubviews), @selector
(myLayoutSubviews));

@implementation UITableView (FTCustom)
- (void)myLayoutSubviews {
    if (self.style == UITableViewStyleGrouped) {
        UIColor *bgColor = [UIColor groupedTableViewBackgroundColor];
        self.backgroundColor = bgColor;
        self.tableViewHeader.backgroundColor = bgColor;
        self.tableViewFooter.backgroundColor = bgColor;
    }
    [self myLayoutSubviews]; // call the original implementation
}
@end
```

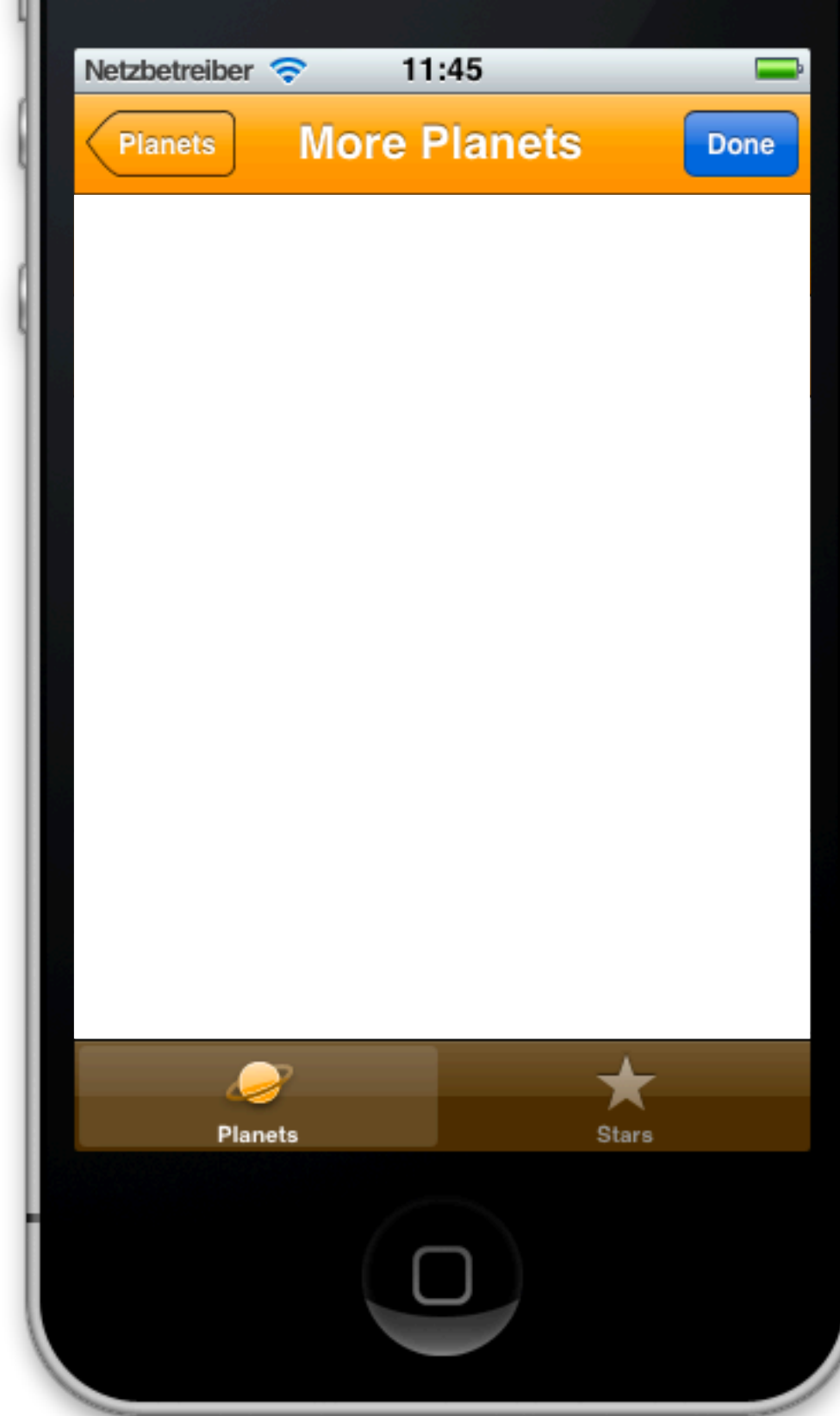
UIBarButtonItem

Custom Background Images für Normal/Done



UIBarButtonItem

Custom Background Images für Normal/Done



```
@implementation UIBarButtonItem (FTCustom)

- (void)mySetStyle:(UIBarItemStyle)newStyle {
    UIImage *backgroundImage = (newStyle == UIBarButtonItemStyleDone) ?
        doneImage : normalImage;

    [self setBackgroundImage:backgroundImage
                        forState:UIControlStateNormal
                        barMetrics:UIBarMetricsDefault];
    // optionally set the highlighted state, too

    [self mySetStyle:newStyle]; // original implementation
}
```

```
@implementation UIBarButtonItem (FTCustom)

- (void)mySetStyle:(UIBarItemStyle)newStyle {
    UIImage *backgroundImage = (newStyle == UIBarButtonItemStyleDone) ?
        doneImage : normalImage;

    [self setBackgroundImage:backgroundImage
                        forState:UIControlStateNormal
                        barMetrics:UIBarMetricsDefault];
    // optionally set the highlighted state, too

    [self mySetStyle:newStyle]; // original implementation
}
```



```
- (id)initWithBarButtonSystemItem_My:(UIBarButtonItem)  
systemItem target:(id)target action:(SEL)action {  
    self = [self initWithBarButtonSystemItem_My:systemItem  
            target:target action:action]; // original implementation  
  
    if (UIBarButtonItemDone == systemItem ||  
        UIBarButtonItemSave == systemItem) {  
        self.style = UIBarButtonItemStyleDone; // call -mySetStyle:  
    }  
    return self;  
}
```

```
- (id)initWithBarButtonSystemItem_My:(UIBarButtonItem)
systemItem target:(id)target action:(SEL)action {
    self = [self initWithBarButtonSystemItem_My:systemItem
        target:target action:action]; // original implementation

    if (UIBarButtonItemDone == systemItem ||
        UIBarButtonItemSave == systemItem) {
        self.style = UIBarButtonItemStyleDone; // call -mySetStyle:
    }
    return self;
}

- (void)myAwakeFromNib {
    [self myAwakeFromNib]; // original implementation
    self.style = self.style; // call -mySetStyle:
}
```

Demo-Projekt

- Bald auf GitHub
- Follow @futuretap

Resumé

- tolle neue Möglichkeiten
- große Erleichterung für Standard Views und -Controls
- Einschränkungen bei Navigation Bars
- gut testen, teilweise überraschende Bugs
- viele Views sind noch nicht customizable
- Method Swizzling immer noch nötig

Fragen?

Ortwin Gentz
gentz@futuretap.com
@futuretap

Vielen Dank